Math 1553 Worksheet §4.1, 4.3

Linear Transformations

- **1.** Which of the following transformations *T* are onto? Which are one-to-one? If the transformation is not onto, find a vector not in the range. If the matrix is not one-to-one, find two vectors with the same image.
 - **a)** Counterclockwise rotation by 32° in \mathbb{R}^2 .
 - **b)** The transformation $T : \mathbf{R}^3 \to \mathbf{R}^2$ defined by T(x, y, z) = (z, x).
 - c) The transformation $T : \mathbb{R}^3 \to \mathbb{R}^2$ defined by T(x, y, z) = (0, x).

d) The matrix transformation with matrix
$$A = \begin{pmatrix} 1 & 6 \\ -1 & 2 \\ 2 & -1 \end{pmatrix}$$
.

e) The matrix transformation with matrix
$$A = \begin{pmatrix} 1 & 3 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{pmatrix}$$
.

2. Say *A* is an $m \times 2$ matrix. Let $T : \mathbb{R}^2 \to \mathbb{R}^m$ be the transformation defined by T(x) = Ax. If the columns of *A* are linearly independent, what does the image of *T* look like geometrically? What if they're linearly dependent?

3. For each matrix *A*, describe what the associated matrix transformation *T* does to \mathbf{R}^3 geometrically.

a)
$$\begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$
 b) $\begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$ **c)** $\begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix}$.

4. The second little pig has decided to build his house out of sticks. His house is shaped like a pyramid with a triangular base that has vertices at the points (0,0,0), (2,0,0), (0,2,0), and (1,1,1). The big bad wolf finds the pig's house and blows it down so that the house is rotated by an angle of 45° in a counterclockwise direction about the *z*-axis, and then projected onto the *xy*-plane. Find the matrix for this transformation.