## Math 1553

## Intro Lin Alg

## Spring '17

## Handwritten Homework Assignments

For each assignment, complete the questions on a separate sheet of paper and put your name on it. Write neatly and use complete sentences where necessary. You must submit original work, but I'm okay with you all working together to share ideas. Handwritten homework assignments are due on Fridays. Please STAPLE the handwritten homework BEHIND your quiz on Friday.

- For 8/26 In  $\mathbb{R}^3$  (so using three coordinate axes) sketch the following, making a new sketch for each part (i)-(v):
  - (i) the plane z = 0,
  - (ii) the plane z = 2,
  - (iii) the plane y = -3,
  - (iv) the plane x + y + z = 0,
  - (v) the intersection of the planes z = 2 and x = 0.

In each case, you are practicing drawing an accurate, representative graph of the plane of points which satisfy the given equation in the variables x, y, and z.

- For 1/27: (1) Choose two vectors  $v_1, v_2$  in  $\mathbb{R}^2$  and another vector b also in  $\mathbb{R}^2$ . Find scalars x, y in  $\mathbb{R}$  such that  $xv_1 + yv_2 = b$  (if this is not possible, pick other  $v_1, v_2, b$  vectors). Illustrate the vector equation you just solved by graphing the vectors  $v_1, v_2, b$  in the x y-plane, and be sure to illustrate how b is obtained by adding a scalar of one vector to the other. (2) Repeat part 1 with vectors  $v_1, v_2, b$  in  $\mathbb{R}^3$  that give a consistent system. (3) Why is part 2 more difficult than part 1? Explain clearly using complete sentences.
- For 2/3: For each part, if possible, give an example of two sets A and B of vectors  $\{v_1, v_2, \ldots, v_n\}$ in  $\mathbb{R}^m$  where the set A is **linearly independent** and the set B is **linearly dependent**, and if it is not possible to do so for either A or B explain why in your own words.
  - 1. One vector in  $\mathbb{R}^2$ ,
  - **2.** two vectors in  $\mathbb{R}^2$ ,
  - **3.** three vectors in  $\mathbb{R}^2$ ,
  - 4. two vectors in  $\mathbb{R}^3$ ,
  - 5. three vectors in  $\mathbb{R}^3$ ,
  - **6.** four vectors in  $\mathbb{R}^3$ .

For 2/10: For each matrix A below, (0) state the domain and codomain of  $T_A$ , (1) find  $T_A(e_1)$ ,  $T_A(e_2)$ , (2) find  $T_A(v)$ ,  $T_A(w)$ , (3) describe in a few words what the transformation is doing, and (4) give the matrix an appropriate "name". For the problems below use

$$e_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \quad e_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}, v = \begin{bmatrix} 2 \\ 3 \end{bmatrix}, \quad w = \begin{bmatrix} 2 \\ -3 \end{bmatrix}$$

1.  $A = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$ 2.  $A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix}$ 3.  $A = \begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix}$ 4.  $A = \begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix}$ 5.  $A = \begin{bmatrix} 3 & 0 \\ 0 & 3 \end{bmatrix}$ 6.  $A = \begin{bmatrix} 1 & 0 \\ 1 & 1 \end{bmatrix}$ 7.  $A = \begin{bmatrix} \sqrt{2}/2 & \sqrt{2}/2 \\ -\sqrt{2}/2 & \sqrt{2}/2 \end{bmatrix}$ 

Now, for the problems below use

$$e_1 = \begin{bmatrix} 1\\0\\0 \end{bmatrix}, \quad e_2 = \begin{bmatrix} 0\\1\\0 \end{bmatrix}, \quad e_3 = \begin{bmatrix} 0\\0\\1 \end{bmatrix}, \quad v = \begin{bmatrix} 2\\1\\3 \end{bmatrix}, \quad w = \begin{bmatrix} 2\\1\\-3 \end{bmatrix}$$

**1.**  $A = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$ **2.**  $A = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}$  For 2/24: For full credit, correctly indicate which problem you are solving by writing the statement you are answering (like "AB = 0 and  $A \neq 0, B \neq 0$ "). For grading purposes, please try to write the problems in the same order as listed here. The matrix 0 is the zero matrix and the matrix I is the identity matrix.

For each problem find matrices which satisfy the given conditions. You don't have to justify *how* you found the matrices for each problem, but you *must verify the equality with calculations* in each case.

- (a) AB = BA but neither A nor B is 0 nor I.
- (b)  $AB \neq BA$ .
- (c) AB = AC but  $B \neq C$ .
- (d) AB = 0 but neither A nor B is 0.
- (e) AB = I but neither A nor B is I.
- For 3/3: Step 1: Pick a matrix and find nul(A). Pick a matrix A of size no smaller than  $3 \times 5$  (to get a good feel for the problem). Choose entries not all positive, and not too many zeros, and your matrix shouldn't be rref (ideally, but it's ok to pick a matrix in rref if you want). Find the null space nul(A) by finding the parametric vector form of the general solution x to Ax = 0, and use these vectors to express nul(A) as their span. Call the vectors  $v_1, \ldots, v_n$ .

Step 2: An example that nul(A) is closed under vector addition. Choose two vectors  $w_1, w_2$  in the span  $nul(A) = span\{v_1, \ldots, v_n\}$  from step 1. Do this by taking two or more vectors in the basis from step 1 and adding them to each other using some scalars, *i.e.* chose a random linear combination of the vectors from step 1. Do this twice, once to get  $w_1$  and once to get  $w_2$ . Add these vectors together to get  $z = w_1 + w_2$ . Check that z is in the null space of A by verifying Az = 0.

Step 3: An example that nul(A) is closed under scalar multiplication. Chose a vector w in the null space of A. Choose a random scalar c. Check that cw is in the null space of A by verifying Aw = 0.

Step 4: The general case. Try to convince yourself that no matter how A is chosen, nul(A) is always closed under scalar multiplication and vector addition. The hint is that A(x + y) = Ax + Ay and A(cx) = c(Ax).

For 3/10: Part i) Write down a system of three equations in three variables, whose augmented matrix [A|b] would then be  $3 \times 4$ . Find the determinant of the matrix A whose entries are the coefficients of the system. If the determinant is non-zero find the inverse of the matrix

and calculate  $A^{-1}b$ . Describe how  $A^{-1}b$  relates to the system [A|b] in a few words. If your determinant was 0 start over with a more general system.

Part ii) For the matrix A you wrote down in part i, row reduce the matrix to rref. What is the rref of A? Following the row operations you made to reduce A to rref, state the determinant of each matrix. That is, if I is the rref of A and  $A \sim E_1 \sim E_2 \sim \cdots \sim E_n = I$  are the matrices you got when you row reduced A to I, then calculate or otherwise find the determinant det A, det  $E_1$ , det  $E_2$ , ..., det  $E_n$ , and det I.

For 3/17 First, find a  $2 \times 2$  matrix A which has **no real eigenvalues** and show that your answer is correct by finding the characteristic polynomial and explaining why it has no real roots. Then, find an eigenvector/eigenvalue pair for each matrix **without calculations** by thinking it out using the linear transformation's geometric interpretation. Write a few words (like 5) in each case explaining why your eigenvector/eigenvalue pair works.

(a) 
$$A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$
,  $T_A = id$ .  
(b)  $A = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$ ,  $T_A$  =projection onto x-axis.  
(c)  $A = \begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix}$ ,  $T_A$  =rotation by  $\theta$ .  
(d)  $A = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$ ,  $T_A$  =reflect about the line  $y = x$ .  
(e)  $A = \begin{bmatrix} 2 & 0 \\ 0 & 1 \end{bmatrix}$ ,  $T_A$  =stretch in x-direction.  
(f)  $A = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}$ ,  $T_A$  =shear.

For 4/21: This is a **two part** assignment.

**Part 1:** Show that there is no relationship between any kind of row operation and the eigenvalues of the matrices involved as follows. For each of the three types of row operation  $cR_i + R_j \rightarrow R_j$ ,  $cR_{\rightarrow}R_j$ , and  $R_i \leftrightarrow R_j$  which are adding two rows, multiplying a row by a scalar, and switching two rows: Find four matrices A, B, C and D such that  $A \sim B$  and  $C \sim D$ , the matrix A is row equivalent to B and also C is row equivalent to D, and such that A and B have the exact same eigenvalues but C and D have different eigenvalues. Conclude

that there is no relationship whatsoever between two matrices "being row equivalent" and "have the same eigenvalues".

**Part 2:** Let  $\lambda$  be a real eigenvalue of a matrix with real entries A. Show that the set  $V_{\lambda} = \{x : Ax = \lambda x\}$  is a subspace of  $\mathbb{R}^n$ . If you reduce your solution to a question about null spaces, be sure to include prove that null spaces are subspaces (but that's fine if you want to do it that way so long as your argument is clear, and correct of course).

Extra due 4/28 turn in to SAL: (For 1pt) Write a paragraph which explains how eigenvectors/eigenvalues or some other topic from the course are used in a field which interests you. Be specific and put some thought into this. (For 2pt) If your paragraph is not essentially the thing on wikipedia about how bridges have something to do with eigenvalues, but actually give some details or original content then you get 2pts instead of 1pt. (For 3pt) If you also support your research with real math or alternately something creative. This has to include *some mathematical content* but can take *any form whatsoever*. Last year's submissions included a poem, several posters, a few slide-show presentations like using PowerPoint, etc., and a very few of them actually were pretty decent research project results that I was quite impressed by, but I remember the poem the best; it was funny and it used the right math ideas about linear algebra to *be* funny, which essentially forces that the person *understood* the concepts. It was brilliant.

Please understand the point of this exercise, should you choose to do it: Pick any scientific discipline. I mean ANY. If it is scientific it's ok: how to build a bridge, how do design a new chemical, how to solve some hard algorithmic problem using computers (like how many stars the Netflix algorithm should predict for your enjoyment of the 1977 original version of Disney's Pete's Dragon, for example). Take 5 steps into your chosen scientific field and you will bump into linear algebra. That's the exercise. 1pt is essentially "write down in your own words what wiki has to say about it", 2pts is essentially "do something a little better but without any real math content", and then 3pts is "a pretty good job explaining how math is used in a scientific field you are interested in", where I will collect and grade these myself so it is up to my subjective expert opinion if what you say is a good job with the math explaining or not.