

Today Wee 5 MON 2/6

11

* Linear transformations
(geometrically & review)

* Standard matrix of a lin. trans.

$$\begin{bmatrix} a & b & c \\ d & e & f \\ h & i & j \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = x \begin{bmatrix} a \\ d \\ h \end{bmatrix} + y \begin{bmatrix} b \\ e \\ i \end{bmatrix} + z \begin{bmatrix} c \\ f \\ j \end{bmatrix}$$

Recall

$$Ax = x_1 v_1 + x_2 v_2 + \dots + x_n v_n \quad \text{where } A = [v_1 \ v_2 \ \dots \ v_n]$$
$$X = \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$$

So.

$e_1 =$ first standard basis vector.

$$\begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = 1 \begin{bmatrix} a \\ d \\ g \end{bmatrix} + 0 \begin{bmatrix} b \\ e \\ h \end{bmatrix} + 0 \begin{bmatrix} c \\ f \\ i \end{bmatrix} = \begin{bmatrix} a \\ d \\ g \end{bmatrix}$$

first col.

Similarly

$$\begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} b \\ e \\ h \end{bmatrix} \leftarrow \text{2nd col.}$$

$$\begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} c \\ f \\ i \end{bmatrix} \leftarrow \text{3rd col.}$$

Q: Suppose $T \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 2x - 3y + z \\ 4x - z \\ y + z \end{bmatrix}$

The standard matrix of T .

What is a matrix which "does the job"?

$$T(x) = Ax? \quad \text{ANS. } A = \begin{bmatrix} T(e_1) & T(e_2) & T(e_3) \end{bmatrix}$$

$$T(e_1) = T\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 2 - 0 + 0 \\ 4 - 0 \\ 0 + 0 \end{bmatrix} = \begin{bmatrix} 2 \\ 4 \\ 0 \end{bmatrix}$$

So the first cd of A is $\begin{bmatrix} 2 \\ 4 \\ 0 \end{bmatrix}$

$$T(e_2) = \begin{bmatrix} -3 \\ 0 \\ 1 \end{bmatrix}, \quad T(e_3) = \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix}$$

So $A = \begin{bmatrix} 2 & -3 & 1 \\ 4 & 0 & -1 \\ 0 & 1 & 1 \end{bmatrix}$. The standard matrix of T .

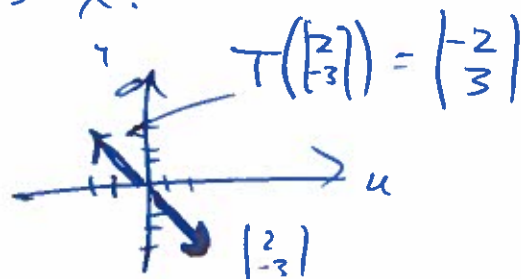
Q: Define

$T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ as follows.

$T(x)$ = the vector with the same magnitude as x but in the opposite direction as x .

$$T(x) = -x$$

e.g. $T\left(\begin{bmatrix} 2 \\ -3 \end{bmatrix}\right) = \begin{bmatrix} -2 \\ 3 \end{bmatrix}$



What is the standard matrix of T ?

$$A = \begin{bmatrix} \cdot & \cdot \\ \cdot & \cdot \end{bmatrix}$$

it has to be 2×2

b/c

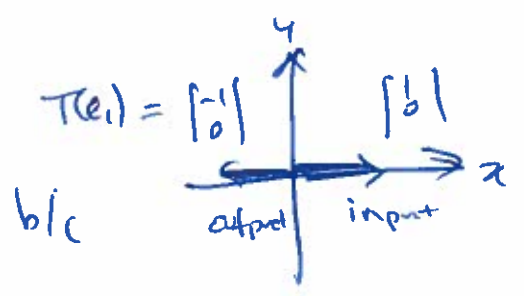
$$\begin{pmatrix} 1 & 1 \end{pmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = x[-] + y[-]$$

$$A = \begin{bmatrix} ? & ? \\ ? & ? \end{bmatrix}$$

$T(e_1)$ $T(e_2)$
 \downarrow \downarrow

$$T(e_1) = T\left(\begin{bmatrix} 1 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} -1 \\ 0 \end{bmatrix}$$

$$T(e_2) = T\left(\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 0 \\ -1 \end{bmatrix}$$



So

$$A = \begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix}$$

Sanity check.

$$T(x) = -x$$

$$\begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = x \begin{bmatrix} -1 \\ 0 \end{bmatrix} + y \begin{bmatrix} 0 \\ -1 \end{bmatrix}$$

$$= \begin{bmatrix} -x \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ -y \end{bmatrix} = \begin{bmatrix} -x \\ -y \end{bmatrix}$$

Ex. Find the standard matrix for the following linear transformations

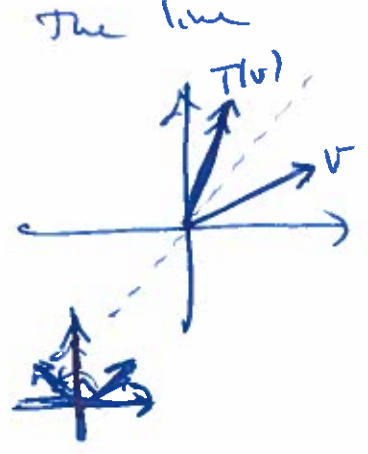
1) $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ T should scale each vector in \mathbb{R}^2 by a factor of 2.

ans: $\begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix}$

\uparrow $T(e_1)$
 \uparrow $T(e_2)$

2) $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ T reflects vectors across the line $y=x$

ans. $\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$

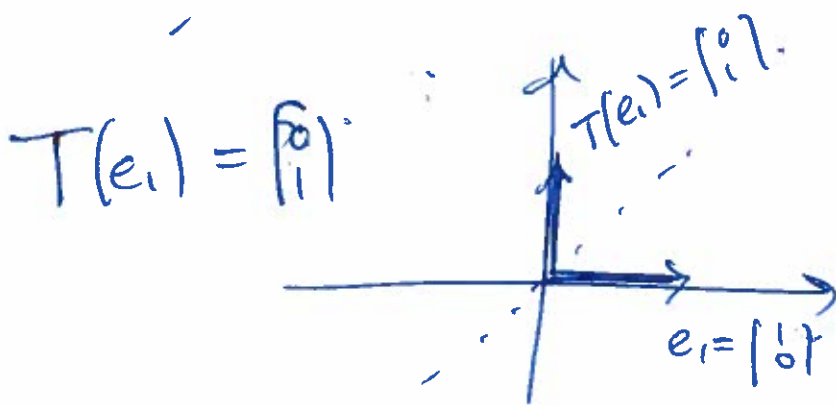
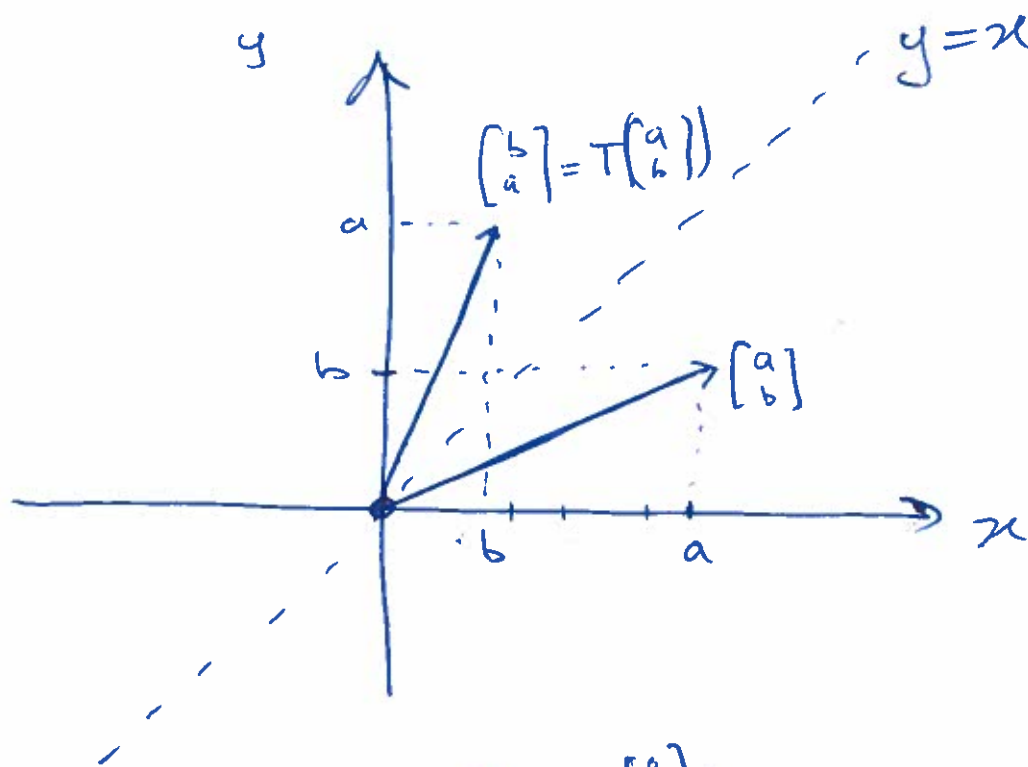


3) $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ T rotates vectors in \mathbb{R}^2 by 90° counter-clockwise

ans $\begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}$

$T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ reflect about line $y=x$.

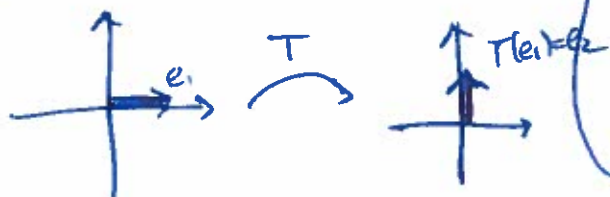
4.



$T(e_2) = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ Similarly.

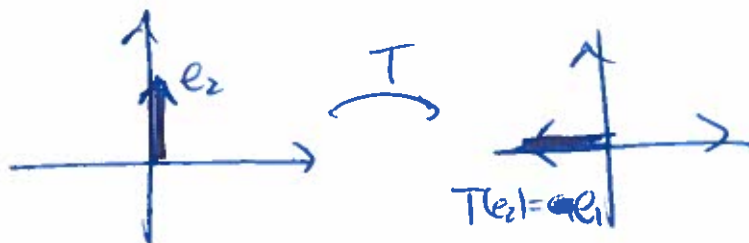
$A = \begin{bmatrix} T(e_1) & T(e_2) \end{bmatrix}$

#3.
 $T(e_1) = e_2$



$A = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$.

$T(e_2) =$



$A = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}$.

New Q:

$$T\left(\begin{bmatrix} x \\ y \\ z \end{bmatrix}\right) = \begin{bmatrix} x \\ y \\ 0 \end{bmatrix}$$

Find the standard matrix, give T a name, and state domain & codomain of T .

$$A = [T(e_1) \ T(e_2) \ T(e_3)] = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

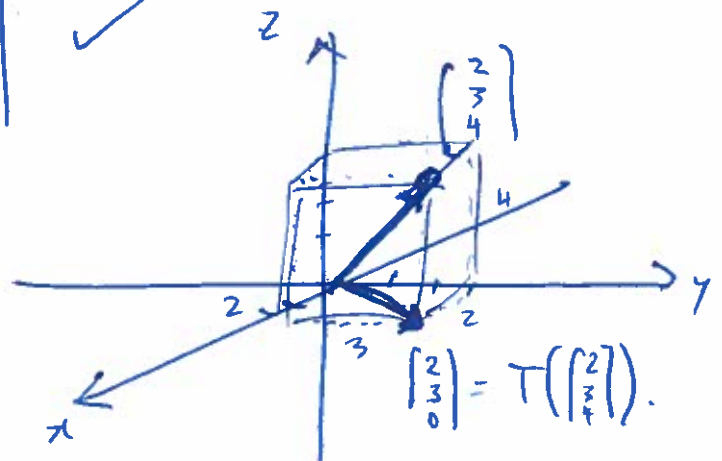
Let's see

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = x \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} + y \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} + z \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$$= \begin{bmatrix} x \\ y \\ 0 \end{bmatrix} \quad \checkmark$$

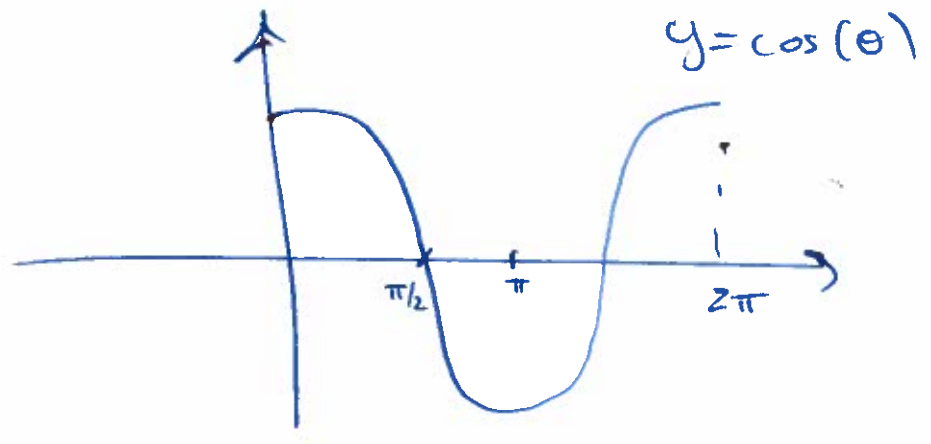
$$T: \mathbb{R}^3 \rightarrow \mathbb{R}^3$$

T projects \mathbb{R}^3
to the x - y -plane

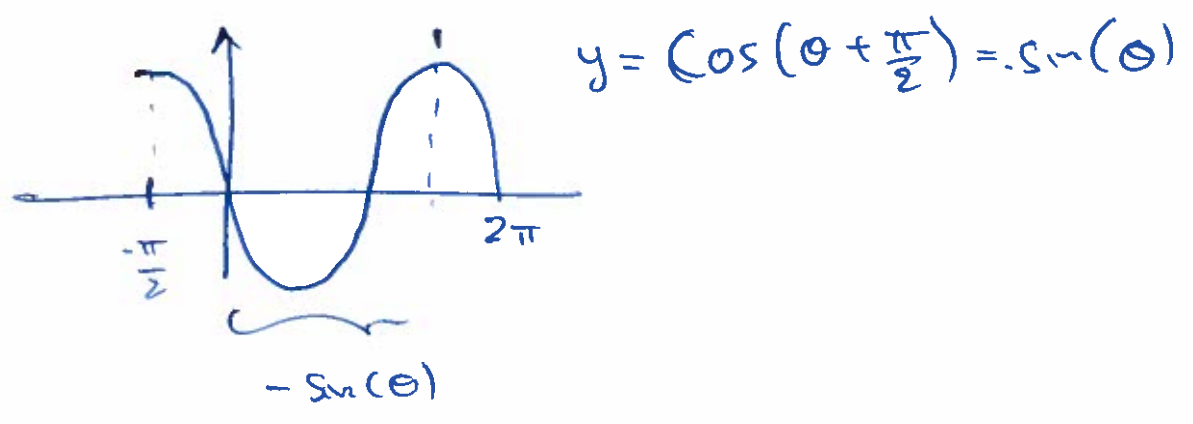


Shift left

$$\cos(\theta + \pi/2) = -\sin(\theta)$$



Shift left by $\pi/2$



$$\sin(\theta + \pi/2) = \cos(\theta)$$

