

Example 71. *You try it!* Determine which of the functions below have a critical point at $(0, 0)$.

a) $f(x, y) = 3x + y^3 + 2y^2$

b) $g(x, y) = \cos(x) + \sin(x)$

c) $h(x, y) = \frac{4}{x^2 + y^2}$

d) $k(x, y) = x^2 + y^2$

Example 71. *You try it!* Determine which of the functions below have a critical point at $(0, 0)$.

a) $f(x, y) = 3x + y^3 + 2y^2$

$$Df = [3 \quad 3y^2 + 4y]$$

NO CRIT POINTS since

$Df \neq [0 \ 0]$ for
any $(x, y) \in \mathbb{R}^2$, so

NO

b) $g(x, y) = \cos(x) + \sin(x)$

if $h(x, y)$ is scalar,

$$Dh^T = \nabla h$$

$$Dg = [-\sin x + \cos x \quad 0] = [0 \ 0]$$

~~$$x = \frac{\pi}{4} + k\frac{\pi}{2}, k \in \mathbb{Z}.$$~~

So ~~but $Df(0,0) \neq [0 \ 0]$~~

$$\tan x = 1$$

$$x = \pi/4 + k\pi, k \in \mathbb{Z}.$$

so

NO

c) $h(x, y) = \frac{4}{x^2 + y^2}$

(a,b) crit point of
 $h(x, y)$ if

① (a,b) in domain of h and
either

① $\nabla h(a, b) = \vec{0}$ or

② $\nabla h(a, b)$ is DNE.

d) $k(x, y) = x^2 + y^2$

$$Dh = \left[\frac{-8x}{(x^2 + y^2)^2} \quad \frac{-8y}{(x^2 + y^2)^2} \right] \text{ is}$$

DNE @ $(0, 0)$

BUT $(0, 0)$ not in the
DOMAIN OF h !! so

NO

$$Dk = [2x \quad 2y] \text{ and}$$

$$Dk(0, 0) = [0 \ 0] \text{ so}$$

yes

To classify critical points, we turn to the **second derivative test** and the **Hessian matrix**. The **Hessian matrix** of $f(x, y)$ at (a, b) is

$$\begin{array}{l} f'' > 0 \cup \text{min} \\ f'' < 0 \text{ max} \cap \end{array}$$

Calc I.

$$Hf(a, b) = \begin{bmatrix} f_{xx}(a, b) & f_{xy}(a, b) \\ f_{yx}(a, b) & f_{yy}(a, b) \end{bmatrix}$$

Symmetric
Since
 $f_{xy} = f_{yx}$

Theorem 72 (2nd Derivative Test). Suppose (a, b) is a critical point of $f(x, y)$ and f has continuous second partial derivatives. Then we have:

- mu H version.*
- If $\det(Hf(a, b)) > 0$ and $f_{xx}(a, b) > 0$, $f(a, b)$ is a local minimum
 - If $\det(Hf(a, b)) > 0$ and $f_{xx}(a, b) < 0$, $f(a, b)$ is a local maximum
 - If $\det(Hf(a, b)) < 0$, f has a saddle point at (a, b)
 - If $\det(Hf(a, b)) = 0$, the test is inconclusive.

More generally, if $f : \mathbb{R}^n \rightarrow \mathbb{R}$ has a critical point at $\mathbf{p}$ then

- If all eigenvalues of $Hf(\mathbf{p})$ are positive, f is concave up in every direction from $\mathbf{p}$ and so has a local minimum at $\mathbf{p}$.
- If all eigenvalues of $Hf(\mathbf{p})$ are negative, f is concave down in every direction from $\mathbf{p}$ and so has a local maximum at $\mathbf{p}$.
- If some eigenvalues of $Hf(\mathbf{p})$ are positive and some are negative, f is concave up in some directions from $\mathbf{p}$ and concave down in others, so has neither a local minimum or maximum at $\mathbf{p}$.
- If all eigenvalues of $Hf(\mathbf{p})$ are positive or zero, f may have either a local minimum or neither at $\mathbf{p}$.
- If all eigenvalues of $Hf(\mathbf{p})$ are negative or zero, f may have either a local maximum or neither at $\mathbf{p}$.

Example 73. Classify the critical points of $f(x, y) = x^3 + y^3 - 3xy$ from Example

70.

Step 1. Compute crit pts. ^{Solve} $\nabla f = \vec{0}$

Step 2 classify use $Hf = \begin{pmatrix} f_{xx} & f_{xy} \\ f_{yx} & f_{yy} \end{pmatrix}$.

$$\text{Step 1: } \nabla f = \begin{bmatrix} f_x \\ f_y \end{bmatrix} = \begin{bmatrix} 3x^2 - 3y \\ 3y^2 - 3x \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$\Rightarrow (0,0)$ & $(1,1)$ only crit pts
(from previous slide [J]).

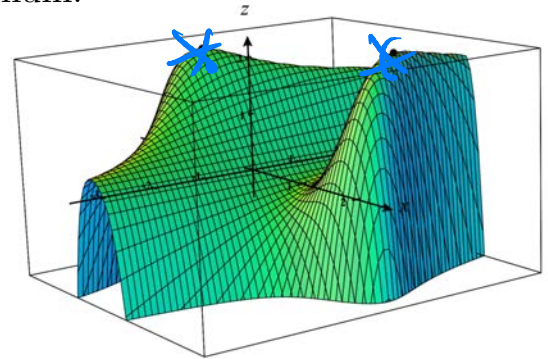
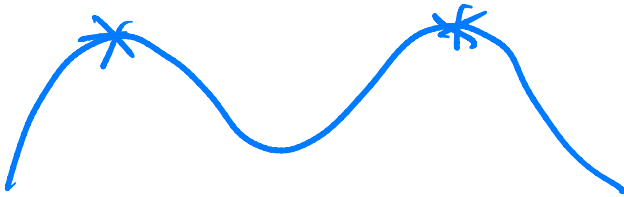
Step 2: First compute ^① f_{xx} , ^② $f_{xy} = f_{yx}$, ^③ f_{yy}

$$\begin{aligned} f_{xx} &= 6x & f_{xy} &= -3 \\ f_{yx} &= -3 & f_{yy} &= 6y \end{aligned} \quad \text{so } Hf = \begin{pmatrix} 6x & -3 \\ -3 & 6y \end{pmatrix}$$

@ $(0,0)$ $Hf(0,0) = \begin{bmatrix} 0 & -3 \\ -3 & 0 \end{bmatrix}$, $\det Hf(0,0) = -9 < 0$
so saddle @ $(0,0)$

@ $(1,1)$ $Hf(1,1) = \begin{bmatrix} 6 & -3 \\ -3 & 6 \end{bmatrix}$, $\det Hf = 27 > 0$ & $f_{xx}(1,1) = 6 > 0$
so MIN @ $(1,1)$

Two Local Maxima, No Local Minimum: The function $g(x, y) = -(x^2 - 1)^2 - (x^2y - x - 1)^2 + 2$ has two critical points, at $(-1, 0)$ and $(1, 2)$. Both are local maxima, and the function never has a local minimum!



A global maximum of $f(x, y)$ is like a local maximum, except we must have $f(a, b) \geq f(x, y)$ for **all** (x, y) in the domain of f . A global minimum is defined similarly.

Theorem 74. On a closed & bounded domain, any continuous function $f(x, y)$ attains a global minimum & maximum.

14.1 Functions of Several Variables

795

Closed:

(boundary) Contains all bdry points.

external

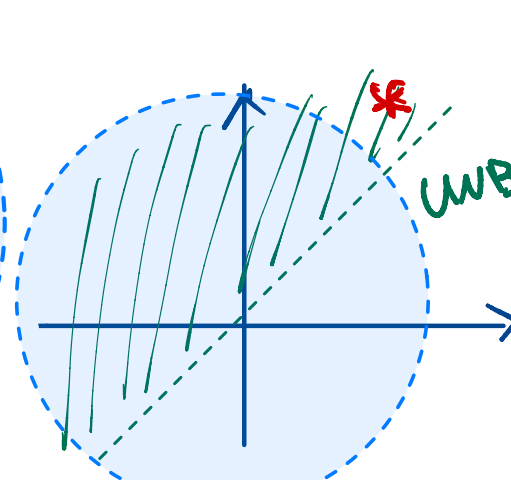
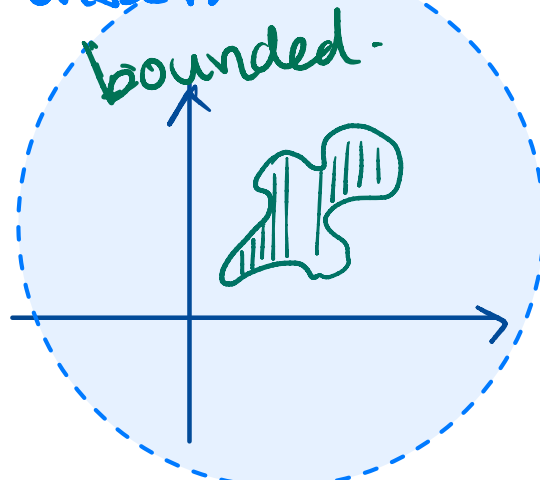


Closed not closed not closed.

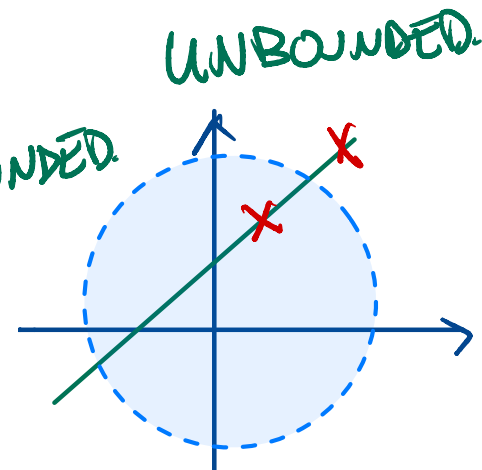
Bounded:

Contained in some large enough ball

bounded.



UNBOUNDED



UNBOUNDED

DEFINITIONS A point (x_0, y_0) in a region (set) R in the xy -plane is an **interior point** of R if it is the center of a disk of positive radius that lies entirely in R (Figure 14.2). A point (x_0, y_0) is a **boundary point** of R if every disk centered at (x_0, y_0) contains points that lie outside of R as well as points that lie in R . (The boundary point itself need not belong to R .)

The interior points of a region, as a set, make up the **interior** of the region. The region's boundary points make up its **boundary**. A region is **open** if it consists entirely of interior points. A region is **closed** if it contains all its boundary points (Figure 14.3).

DEFINITIONS A region in the plane is **bounded** if it lies inside a disk of finite radius. A region is **unbounded** if it is not bounded.

Strategy for finding global min/max of $f(x, y)$ on a closed & bounded domain R

1. Find all critical points of f inside R .
2. Find all critical points of f on the boundary of R .
3. Evaluate f at each critical point as well as at any endpoints on the boundary.
4. The smallest value found is the global minimum; the largest value found is the global maximum.

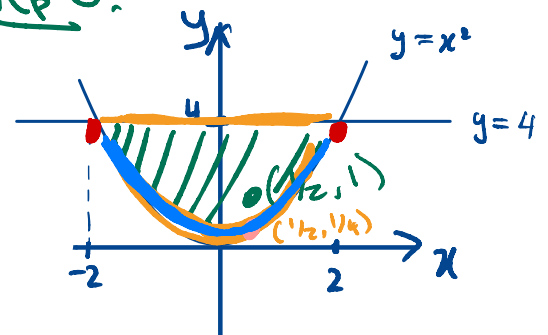
Example 75. Find the global minimum and maximum of $f(x, y) = 4x^2 - 4xy + 2y$ on the closed region R bounded by $y = x^2$ and $y = 4$.

Step 1: Find cr + pts inside R

$$\nabla f = \begin{bmatrix} f_x \\ f_y \end{bmatrix} = \begin{bmatrix} 8x - 4y \\ -4x + 2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

Solve. $\begin{cases} 8x - 4y = 0 & \textcircled{1} \\ -4x + 2 = 0 & \textcircled{2} \end{cases}$ From $\textcircled{2}$ $x = 1/2$
 plug into $\textcircled{1}$ $4 - 4y = 0$
 so $y = 1$

Step 0: Draw R .



So cr + pt of f is $(1/2, 1)$.

Step 2: Investigate the 1-dim'd boundary pieces.

@ $y = x^2$ $f(x, x^2) = 4x^2 - 4x \cdot x^2 + 2x^2 = -4x^3 + 6x^2$

Solve $f' = 0$ for x , $x \in (-2, 2)$ $f'(x) = -12x^2 + 12x = 0$

$$\Rightarrow x(-x + 1) = 0$$

$$\Rightarrow x = 0 \text{ or } x = 1$$

If $x = 0$ Then $y = x^2 = 0$ So get

$(0, 0)$

If $x = 1$ Then $y = x^2 = 1$ So get

$(1, 1)$

(Cont.)

$$f'(x) = 8x - 16 \Rightarrow \underline{\underline{x = 2}} \quad (\text{ignore since on boundary of } (-2, 2))$$

Get the intersection pts. by setting,

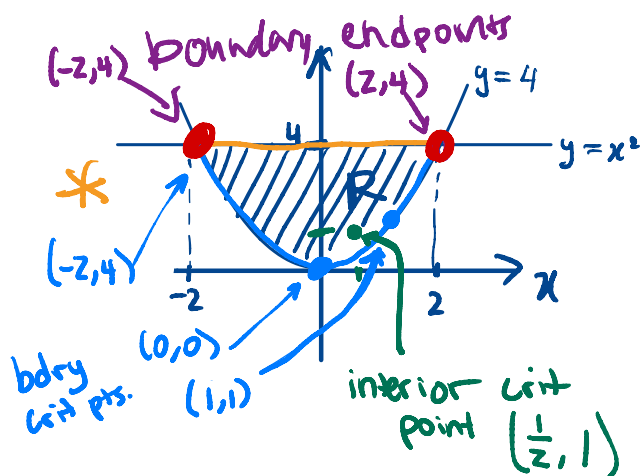
$$y=4 \text{ and } y=x^2 \text{ equal} \Rightarrow 4=x^2$$

$$\Rightarrow x = \pm z$$

$$\Rightarrow (2, 4), (-2, 4)$$

Step 3: Evaluate all points.

interior (x, y)	$f(x, y) = 4x^2 - 4xy + 2y$
$\downarrow (\frac{1}{2}, 1)$	1
on boundary $(0, 0)$	0
$(1, 1)$	2
corner $(2, 4)$	-8 MIN @ $(2, 4)$
$(-2, 4)$	56 MAX @ $(-2, 4)$

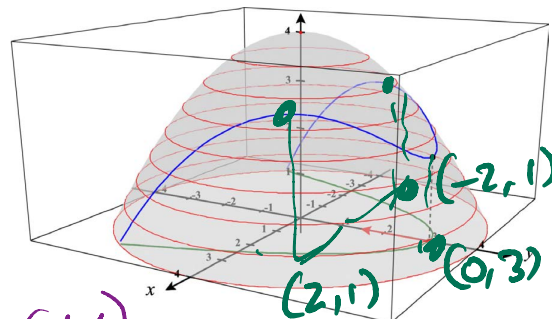


Idea: ① $\nabla f = \lambda \nabla g$ ② $g = k$.

§14.8 Constrained Optimization, Lagrange Multipliers

Goal: Maximize or minimize $f(x, y)$ or $f(x, y, z)$ subject to a *constraint*, $g(x, y) = c$.

Example 77. A new hiking trail has been constructed on the hill with height $h(x, y) = 4 - \frac{1}{4}x^2 - \frac{1}{4}y^2$, above the points $y = -0.5x^2 + 3$ in the xy -plane. What is the highest point on the hill on this path?



Objective function:

$$h(x, y) = 4 - \frac{1}{4}x^2 - \frac{1}{4}y^2$$

(function you want to maximize)

Constraint equation:

$$g(x, y) = y + 0.5x^2 = 3 \quad (k=3)$$

(condition that must be satisfied)

① set up the Lagrange equations

$$\begin{cases} \textcircled{1} \nabla h = \lambda \nabla g \\ \textcircled{2} g = k \end{cases}$$

$$\nabla h = \begin{bmatrix} h_x \\ h_y \end{bmatrix} = \begin{bmatrix} -\frac{1}{2}x \\ -\frac{1}{2}y \end{bmatrix} \quad \nabla g = \begin{bmatrix} g_x \\ g_y \end{bmatrix} = \begin{bmatrix} x \\ 1 \end{bmatrix}$$

So L-b eqns are

$$\begin{cases} \textcircled{1} \begin{cases} -\frac{1}{2}x = \lambda x \\ -\frac{1}{2}y = \lambda \end{cases} \\ \textcircled{2} y + \frac{1}{2}x^2 = 3 \end{cases} \Rightarrow \begin{cases} -\frac{1}{2}x - \lambda x = 0 \\ -\frac{1}{2}y = \lambda \\ y + \frac{1}{2}x^2 = 3 \end{cases} \Rightarrow \begin{cases} x(-\frac{1}{2} - \lambda) = 0 \\ -\frac{1}{2}y = \lambda \\ y + \frac{1}{2}x^2 = 3 \end{cases}$$

From ①
 $x=0$ or $\lambda = -\frac{1}{2}$

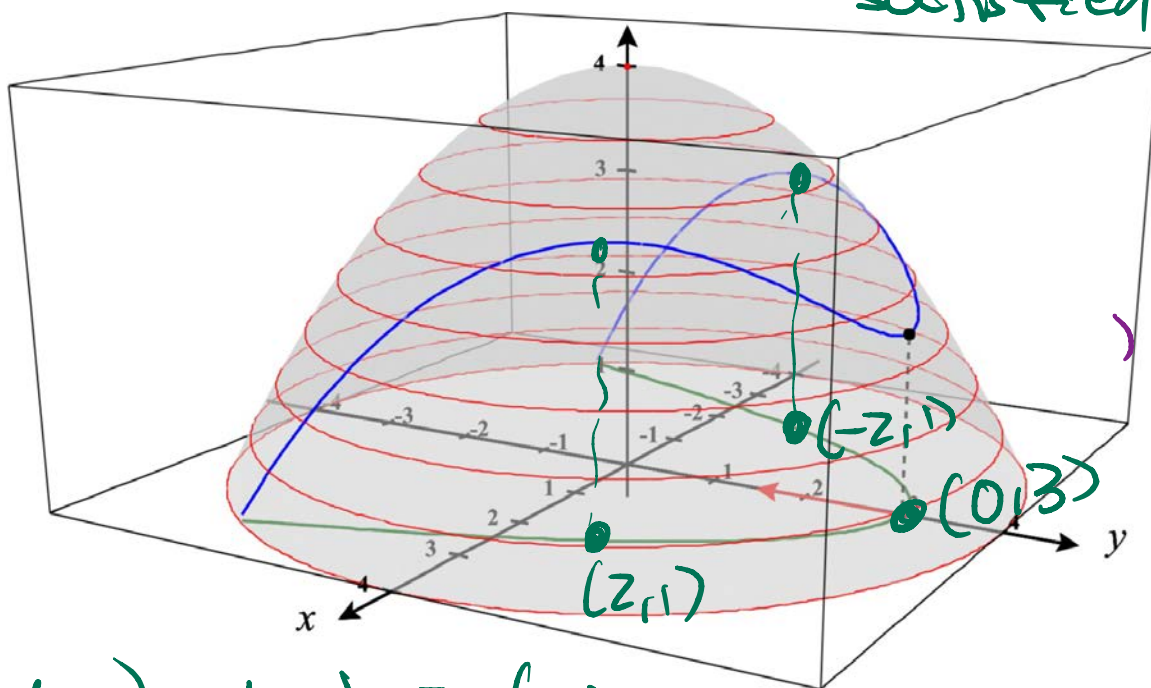
$$\begin{cases} x(-\frac{1}{2} - \lambda) = 0 \\ -\frac{1}{2}y = \lambda \\ y + \frac{1}{2}x^2 = 3 \end{cases}$$

Case 1: If $x=0$ Then $\begin{cases} 0=0 \\ -\frac{1}{2}y = \lambda \\ y + 0 = 3 \end{cases}$ So $y=3$ and get $(0, 3)$.

Case 2: If $\lambda = -\frac{1}{2}$ then $\begin{cases} -\frac{1}{2}x = -\frac{1}{2}x \\ -\frac{1}{2}y = -\frac{1}{2} \\ y + \frac{1}{2}x^2 = 3 \end{cases}$ So $y=1$ get $(2, 1)$ and $(-2, 1)$.
 $1 + \frac{1}{2}x^2 = 3 \Rightarrow x^2 = 4, x = \pm 2$

Example 77. A new hiking trail has been constructed on the hill with height $h(x, y) = 4 - \frac{1}{4}x^2 - \frac{1}{4}y^2$, above the points $y = -0.5x^2 + 3$ in the xy -plane. What is the highest point on the hill on this path?

(Cont.) So (x, y) either $(0, 3)$, $(2, 1)$, or $(-2, 1)$
 For the Lagrange eqns to all be satisfied



(x, y)	$h(x, y) = 4 - \frac{1}{4}x^2 - \frac{1}{4}y^2$
$(2, 1)$	$h(2, 1) = 4 - 1 - \frac{1}{4} = 2.75$ MAX
$(-2, 1)$	$h(-2, 1) = 4 - 1 - \frac{1}{4} = 2.75$ MAX
$(0, 3)$	$h(0, 3) = 4 - 0 - \frac{9}{4} = 1.75$ MIN??

Method of Lagrange Multipliers: To find the maximum and minimum values attained by a function $f(x, y, z)$ subject to a constraint $g(x, y, z) = c$, find all points where $\nabla f(x, y, z) = \lambda \nabla g(x, y, z)$ and $g(x, y, z) = c$ and compute the value of f at these points.

If we have more than one constraint $g(x, y, z) = c_1, h(x, y, z) = c_2$, then find all points where $\nabla f(x, y, z) = \lambda \nabla g(x, y, z) + \mu \nabla h(x, y, z)$ and $g(x, y, z) = c_1, h(x, y, z) = c_2$.

Example 78. Find the points on the surface $z^2 = xy + 4$ that are closest to the origin.

Objective function: ~~No~~ $d(x, y, z) = \sqrt{x^2 + y^2 + z^2}$ = "distance from (x, y, z) to $(0, 0, 0)$!"
Yes $f(x, y, z) = x^2 + y^2 + z^2$

Constraint: $g(x, y, z) = z^2 - xy = 4$
 $(k=4)$

IDEA FROM CALC 1
 minimize instead

$d^2 = f(x, y, z) = x^2 + y^2 + z^2$
 (no square root, easier w/ same answer)

Lagrange Eqs.

① $\nabla f = \lambda \nabla g$

$\nabla f = \begin{pmatrix} 2x \\ 2y \\ 2z \end{pmatrix} \quad \nabla g = \begin{pmatrix} -y \\ -x \\ 2z \end{pmatrix}$

② $g = k$

Solve

① $\begin{cases} 2x = -\lambda y \\ 2y = -\lambda x \\ 2z = \lambda 2z \end{cases}$

② $z^2 - xy = 4$

From $2z - \lambda 2z = 0 \Rightarrow 2z(1 - \lambda) = 0$
 either $z=0$ or $\lambda=1$.

Case $z=0$. $\begin{cases} 2x = -\lambda y \\ 2y = -\lambda x \\ -xy = 4 \end{cases} \Rightarrow \begin{cases} x = -\frac{\lambda y}{2} \\ 2y = -\lambda(-\frac{\lambda y}{2}) \\ -(-\frac{\lambda y}{2})y = 4 \end{cases}$

Case $z=0$ (cont.)

If $z=0$ and $y=0$ then get $(0, 0, 0)$

If $z=0$ and $\lambda=z$ then

$\begin{cases} 2x = -2y \\ 2y = -2x \\ -xy = 4 \end{cases} \Rightarrow \begin{cases} x = -y \\ x^2 = 4 \end{cases}$

If $z=0$ and $\lambda=-z$ then

$\begin{cases} 2x = 2y \\ 2y = 0x \\ -xy = 4 \end{cases} \Rightarrow \begin{cases} x = y \\ -x^2 = 4 \end{cases}$ ~~impossible~~

$\Rightarrow x = \pm z, y = \mp z$ either $y=0$ or $\lambda = \pm 2$

$\Rightarrow (z, -z, 0), (-z, z, 0)$

Example 78. Find the points on the surface $z^2 = xy + 4$ that are closest to the origin.

(Cont.)

Last case $d=1$.

Case $d=1$ then solve $\begin{cases} z_x = dy \\ z_y = dx \\ z_z = d2d \\ z^2 - xy = 4 \end{cases}$ becomes $\begin{cases} z_x = y \\ z_y = x \\ z_z = 2z \\ z^2 - xy = 4 \end{cases}$ ✓

Plug in $y=zx$ into $z_y = x$ get $z(zx) = x \Rightarrow 4x = x \Rightarrow x=0$

So $y = z(0) = 0$

constraint becomes $z^2 - 0 = 4 \Rightarrow z = \pm 2$

get $(0, 0, 2)$ and $(0, 0, -2)$

(x, y, z)	$f(x, y, z) = x^2 + y^2 + z^2$
$(2, -2, 0)$	$4 + 4 + 0 = 8$
$(-2, 2, 0)$	8
$(0, 0, 2)$	4
$(0, 0, -2)$	4

$\nwarrow$ Max distance $\sqrt{8}$
 $\swarrow$ Min distance $\sqrt{4} = 2$

Example 79. *You try it!* Find the points on the curve $x^2 + xy + y^2 = 1$ in the xy -plane that are nearest to and farthest from the origin.

Example 79. *You try it!* Find the points on the curve $x^2 + xy + y^2 = 1$ in the xy -plane that are nearest to and farthest from the origin.

Set up: $\nabla f = \lambda \nabla g$ $d(x, y) = \sqrt{x^2 + y^2}$ but do instead $f(x, y) = x^2 + y^2$
 $\nabla f = \begin{bmatrix} 2x \\ 2y \end{bmatrix}$ and $\nabla g = \begin{bmatrix} 2x+y \\ 2y+x \end{bmatrix}$ $g(x, y) = x^2 + xy + y^2$

So Lagrange equations to solve are

$$\textcircled{1} 2x = \lambda(2x+y)$$

$$\textcircled{2} 2y = \lambda(2y+x)$$

$$\textcircled{3} x^2 + xy + y^2 = 1$$

Case 1: If $x=0$ then $\textcircled{3} y^2=1 \Rightarrow y=\pm 1$.

get $(0, 1)$ & $(0, -1)$.

Case 2: If $y=0$ Then $\textcircled{3} x^2=1 \Rightarrow x=\pm 1$ get $(1, 0), (-1, 0)$.

Case 3: $x \neq 0$ and $y \neq 0$. Then $\textcircled{1}$ & $\textcircled{2}$ become $\lambda = \frac{2x}{2x+y} = \frac{2y}{2y+x}$

$$\Rightarrow 2x(2y+x) = 2y(2x+y)$$

$$\Rightarrow 4xy + 2x^2 = 4xy + 2y^2$$

$$\Rightarrow x^2 = y^2$$

$$\Rightarrow \stackrel{(a)}{x=y} \text{ or } \stackrel{(b)}{x=-y}.$$

In case $y=x$ then

$$\textcircled{3} x^2 + x^2 + x^2 = 1$$

$$\Rightarrow x^2 = \frac{1}{3}$$

$$\Rightarrow x = \pm \frac{1}{\sqrt{3}}$$

get $(\frac{1}{\sqrt{3}}, \frac{1}{\sqrt{3}}), (-\frac{1}{\sqrt{3}}, -\frac{1}{\sqrt{3}})$

In case $y=-x$ then

$$\textcircled{3} x^2 - x^2 + x^2 = 1$$

$$\Rightarrow x^2 = 1$$

$$\Rightarrow x = \pm 1$$

get $(1, -1)$ and $(-1, 1)$

(x, y)	$f(x, y)$
$(0, 1)$	1
$(0, -1)$	1
$(-1, 0)$	1
$(1, 0)$	1
$(\pm \frac{1}{\sqrt{3}}, \pm \frac{1}{\sqrt{3}})$	$\frac{2}{3}$
$(1, -1)$	2
$(-1, 1)$	2

So MIN value $\frac{2}{3}$
 @ $(\frac{1}{\sqrt{3}}, \frac{1}{\sqrt{3}})$ & $(-\frac{1}{\sqrt{3}}, -\frac{1}{\sqrt{3}})$
 MAX value 2
 @ $(1, -1)$ & $(-1, 1)$