

# §12.1

#1  $x=2$  is a plane  
 $y=3$  is a plane

$x=2, y=3$  is a line.

#5  $x^2+y^2=4$  is a cylinder  
 $z=0$  is a plane

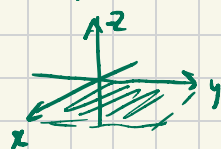
$x^2+y^2=4, z=0$  is a circle.

#9  $x^2+y^2+z^2=1$  is a sphere  
 $x=0$  is a plane

$x^2+y^2+z^2=1, x=0$  is a circle.

#7 a.  $x \geq 0, y \geq 0, z=0$  is a quarter plane

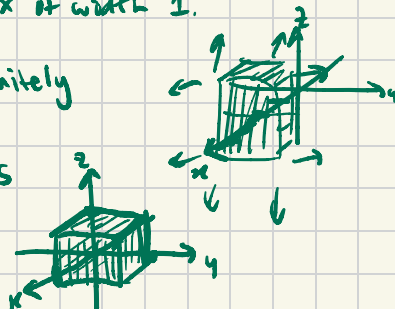
b.  $x \geq 0, y \leq 0, z=0$  is the  
 other half of the half plane.



#16 a.  $0 \leq x \leq 1$  is an infinite box of width 1.

b.  $0 \leq x \leq 1, 0 \leq y \leq 1$  is an infinitely  
 tall cube

c.  $0 \leq x \leq 1, 0 \leq y \leq 1, 0 \leq z \leq 1$  is  
 a cube of side length 1  
 with a vertex at  $(0,0,0)$

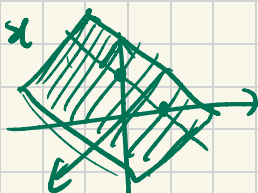


#20 c.  $x^2+y^2 \leq 1$ , no restriction on  $z$

is an infinitely tall, filled cylinder.



#24 a.  $z=1-y$ , no restriction on  $x$   
 is a plane



## Exercises 12.1

### Geometric Interpretations of Equations

In Exercises 1–16, give a geometric description of the set of points in space whose coordinates satisfy the given pairs of equations.

1.  $x=2, y=3$
2.  $x=-1, z=0$
3.  $y=0, z=0$
4.  $x=1, y=0$
5.  $x^2+y^2=4, z=0$
6.  $x^2+y^2=4, z=-2$
7.  $x^2+z^2=4, y=0$
8.  $y^2+z^2=1, x=0$
9.  $x^2+y^2+z^2=1, x=0$
10.  $x^2+y^2+z^2=25, y=-4$
11.  $x^2+y^2+(z+3)^2=25, z=0$
12.  $x^2+(y-1)^2+z^2=4, y=0$
13.  $x^2+y^2=4, z=y$
14.  $x^2+y^2+z^2=4, y=x$
15.  $y=x^2, z=0$
16.  $z=y^2, x=1$

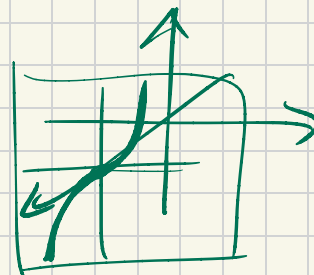
### Geometric Interpretations of Inequalities and Equations

In Exercises 17–24, describe the sets of points in space whose coordinates satisfy the given inequalities or combinations of equations and inequalities.

17. a.  $x \geq 0, y \geq 0, z=0$  b.  $x \geq 0, y \leq 0, z=0$
18. a.  $0 \leq x \leq 1$  b.  $0 \leq x \leq 1, 0 \leq y \leq 1$
- c.  $0 \leq x \leq 1, 0 \leq y \leq 1, 0 \leq z \leq 1$
19. a.  $x^2+y^2+z^2 \leq 1$  b.  $x^2+y^2+z^2 > 1$
20. a.  $x^2+y^2 \leq 1, z=0$  b.  $x^2+y^2 \leq 1, z=3$
- c.  $x^2+y^2 \leq 1$ , no restriction on  $z$
21. a.  $1 \leq x^2+y^2+z^2 \leq 4$
- b.  $x^2+y^2+z^2 \leq 1, z \geq 0$
22. a.  $x=y, z=0$  b.  $x=y$ , no restriction on  $z$
23. a.  $y \geq x^2, z \geq 0$  b.  $x \leq y^2, 0 \leq z \leq 2$
24. a.  $z=1-y$ , no restriction on  $x$
- b.  $z=y^3, x=2$

#24 b.  $z=y^3, x=2$

is a curve in the  $x=2$  plane



#25 a.  $x=3$  b.  $y=-1$  c.  $z=-2$

#26 a.  $x=3$  b.  $y=-1$  c.  $z=2$  (1,1,1)

#27 a.  $z=1$  b.  $x=3$  c.  $y=-1$

#28 a.  $x^2 + y^2 + z^2 = 4, z=0$

b.  $x^2 + y^2 + z^2 = 4, x=0$

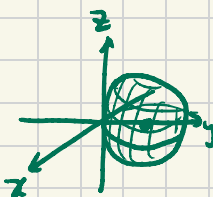
c.  $x^2 + y^2 + z^2 = 4, y=0$



#29 a.  $x^2 + (y-2)^2 + z^2 = 4, z=0$

b.  $x^2 + (y-2)^2 + z^2 = 4, x=0$

c.  $x^2 + (y-2)^2 + z^2 = 4, y=2$



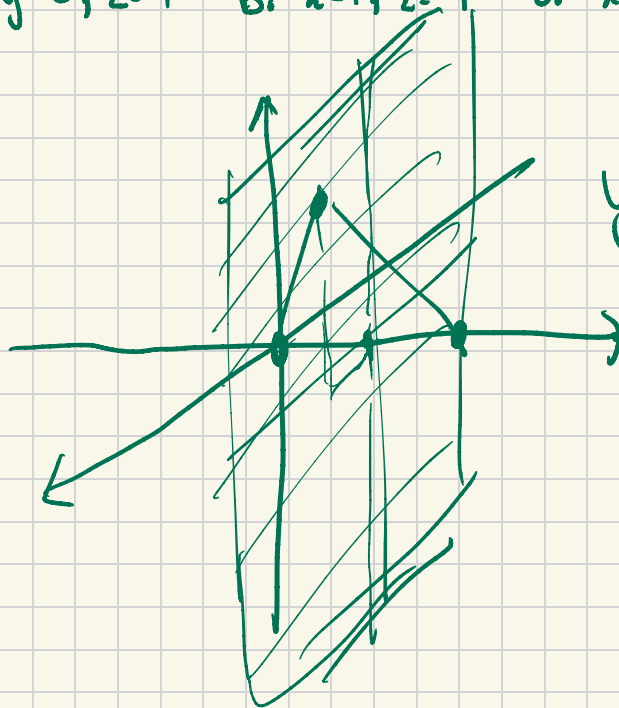
#30 a.  $(x+3)^2 + (y-4)^2 + (z-1)^2 = 1, z=1$

b.  $(x+3)^2 + (y-4)^2 + (z-1)^2 = 1, x=-3$

c.  $(x+3)^2 + (y-4)^2 + (z-1)^2 = 1, y=4$

#31 a.  $y=3, z=-1$  b.  $x=1, z=-1$  c.  $x=1, y=3$

#32★



$y=1?$

QUIZ #1 on  
day (1 or 2?)  
#30b #31a

Suppose  $(x_0, y_0, z_0)$  is  
equidistant to  $(0, 0, 1)$   
and  $(0, 2, 0)$ .

Then  $x^2 + y^2 + z^2 = x^2 + (y-2)^2 + z^2$

$\Rightarrow y^2 = (y-2)^2$

$\Rightarrow y^2 = y^2 - 4y + 4$

$\Rightarrow 4 - 4y = 0 \Rightarrow 4(1-y) = 0$   
 $\Rightarrow y = 1$  ✓

#33★ plane perpendicular to  $z$ -axis  
through the point  $(1, 1, 3)$  is

$$z = 3$$

and the sphere centered at  $(0, 0, 0)$  with  
radius 5 is

$$x^2 + y^2 + z^2 = 25$$

so either works

$$(1) \quad z = 3, \quad x^2 + y^2 + z^2 = 25$$

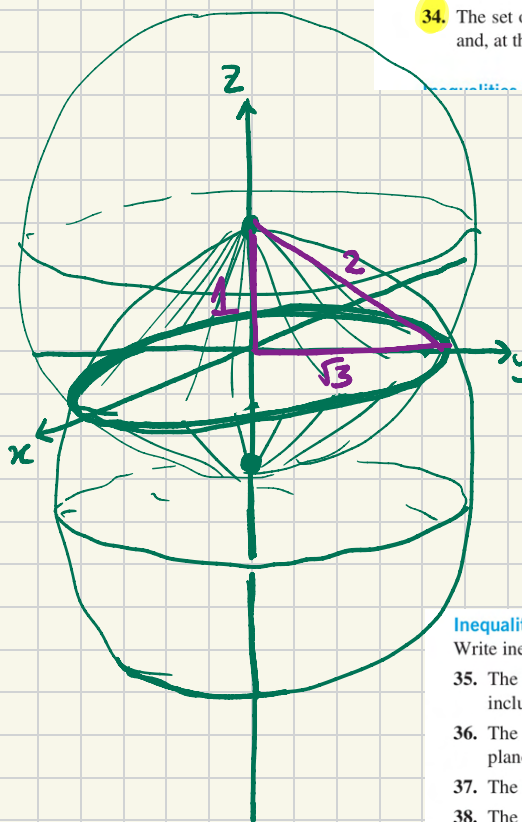
or

$$(2) \quad x^2 + y^2 = 16, \quad z = 3$$

#34★  $x^2 + y^2 + (z-1)^2 = 4,$   
 $x^2 + y^2 + (z+1)^2 = 4$

or just

$$x^2 + y^2 = 3, \quad z = 0$$



In Exercises 25–34, describe the given set with a single equation or with a pair of equations.

25. The plane perpendicular to the
  - a.  $x$ -axis at  $(3, 0, 0)$
  - b.  $y$ -axis at  $(0, -1, 0)$
  - c.  $z$ -axis at  $(0, 0, -2)$
26. The plane through the point  $(3, -1, 2)$  perpendicular to the
  - a.  $x$ -axis
  - b.  $y$ -axis
  - c.  $z$ -axis
27. The plane through the point  $(3, -1, 1)$  parallel to the
  - a.  $xy$ -plane
  - b.  $yz$ -plane
  - c.  $xz$ -plane
28. The circle of radius 2 centered at  $(0, 0, 0)$  and lying in the
  - a.  $xy$ -plane
  - b.  $yz$ -plane
  - c.  $xz$ -plane
29. The circle of radius 2 centered at  $(0, 2, 0)$  and lying in the
  - a.  $xy$ -plane
  - b.  $yz$ -plane
  - c. plane  $y = 2$
30. The circle of radius 1 centered at  $(-3, 4, 1)$  and lying in a plane parallel to the
  - a.  $xy$ -plane
  - b.  $yz$ -plane
  - c.  $xz$ -plane
31. The line through the point  $(1, 3, -1)$  parallel to the
  - a.  $x$ -axis
  - b.  $y$ -axis
  - c.  $z$ -axis
32. The set of points in space equidistant from the origin and the point  $(0, 2, 0)$
33. The circle in which the plane through the point  $(1, 1, 3)$  perpendicular to the  $z$ -axis meets the sphere of radius 5 centered at the origin
34. The set of points in space that lie 2 units from the point  $(0, 0, 1)$  and, at the same time, 2 units from the point  $(0, 0, -1)$

#### Inequalities to Describe Sets of Points

Write inequalities to describe the sets in Exercises 35–40.

35. The slab bounded by the planes  $z = 0$  and  $z = 1$  (planes included)
36. The solid cube in the first octant bounded by the coordinate planes and the planes  $x = 2$ ,  $y = 2$ , and  $z = 2$
37. The half-space consisting of the points on and below the  $xy$ -plane
38. The upper hemisphere of the sphere of radius 1 centered at the origin
39. The (a) interior and (b) exterior of the sphere of radius 1 centered at the point  $(1, 1, 1)$
40. The closed region bounded by the spheres of radius 1 and radius 2 centered at the origin. (Closed means the spheres are to be included. Had we wanted the spheres left out, we would have asked for the open region bounded by the spheres. This is analogous to the way we use closed and open to describe intervals: closed means endpoints included, open means endpoints left out. Closed sets include boundaries; open sets leave them out.)

## Exercises 12.4

### Cross Product Calculations

In Exercises 1–8, find the length and direction (when defined) of  $\mathbf{u} \times \mathbf{v}$  and  $\mathbf{v} \times \mathbf{u}$ .

1.  $\mathbf{u} = 2\mathbf{i} - 2\mathbf{j} - \mathbf{k}$ ,  $\mathbf{v} = \mathbf{i} - \mathbf{k}$
2.  $\mathbf{u} = 2\mathbf{i} + 3\mathbf{j}$ ,  $\mathbf{v} = -\mathbf{i} + \mathbf{j}$
3.  $\mathbf{u} = 2\mathbf{i} - 2\mathbf{j} + 4\mathbf{k}$ ,  $\mathbf{v} = -\mathbf{i} + \mathbf{j} - 2\mathbf{k}$
4.  $\mathbf{u} = \mathbf{i} + \mathbf{j} - \mathbf{k}$ ,  $\mathbf{v} = \mathbf{0}$
5.  $\mathbf{u} = 2\mathbf{i}$ ,  $\mathbf{v} = -3\mathbf{j}$
6.  $\mathbf{u} = \mathbf{i} \times \mathbf{j}$ ,  $\mathbf{v} = \mathbf{j} \times \mathbf{k}$

### Calculating the Cross Product as a Determinant

If  $\mathbf{u} = u_1\mathbf{i} + u_2\mathbf{j} + u_3\mathbf{k}$  and  $\mathbf{v} = v_1\mathbf{i} + v_2\mathbf{j} + v_3\mathbf{k}$ , then

$$\mathbf{u} \times \mathbf{v} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix}.$$

In Exercises 9–14, sketch the coordinate axes and then include the vectors  $\mathbf{u}$ ,  $\mathbf{v}$ , and  $\mathbf{u} \times \mathbf{v}$  as vectors starting at the origin.

9.  $\mathbf{u} = \mathbf{i}$ ,  $\mathbf{v} = \mathbf{j}$
10.  $\mathbf{u} = \mathbf{i} - \mathbf{k}$ ,  $\mathbf{v} = \mathbf{j}$
11.  $\mathbf{u} = \mathbf{i} - \mathbf{k}$ ,  $\mathbf{v} = \mathbf{j} + \mathbf{k}$
12.  $\mathbf{u} = 2\mathbf{i} - \mathbf{j}$ ,  $\mathbf{v} = \mathbf{i} + 2\mathbf{j}$
13.  $\mathbf{u} = \mathbf{i} + \mathbf{j}$ ,  $\mathbf{v} = \mathbf{i} - \mathbf{j}$
14.  $\mathbf{u} = \mathbf{j} + 2\mathbf{k}$ ,  $\mathbf{v} = \mathbf{i}$

#1  $\vec{u} = 2\vec{i} - 2\vec{j} - \vec{k}$ ,  $\vec{v} = \vec{i} - \vec{k}$

$$\vec{u} \times \vec{v} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 2 & -2 & -1 \\ 1 & 0 & -1 \end{vmatrix}$$

$$= \vec{i} \begin{vmatrix} -2 & -1 \\ 0 & -1 \end{vmatrix} - \vec{j} \begin{vmatrix} 2 & -1 \\ 1 & -1 \end{vmatrix} + \vec{k} \begin{vmatrix} 2 & -2 \\ 1 & 0 \end{vmatrix}$$

$$= 2\vec{i} - (-2+1)\vec{j} + 2\vec{k} = 2\vec{i} + \vec{j} + 2\vec{k}$$

check  $\begin{bmatrix} 2 \\ -2 \\ -1 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix} = 4 - 2 - 2 = 0$  ✓  $\begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix} \cdot \begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix} = 2 - 2 = 0$  ✓

#5  $\vec{u} = 2\vec{i}$ ,  $\vec{v} = -3\vec{j}$

$$\vec{u} \times \vec{v} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 2 & 0 & 0 \\ 0 & -3 & 0 \end{vmatrix} = 0\vec{i} - 0\vec{j} - 6\vec{k} = -6\vec{k}$$

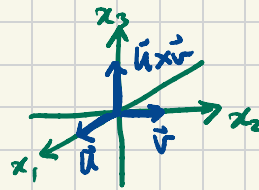
#6  $\vec{u} = \vec{i} \times \vec{j}$ ,  $\vec{v} = \vec{j} \times \vec{k}$  (\*)  $\vec{i} \rightarrow \vec{j} \rightarrow \vec{k} \rightarrow \vec{i}$

$\Rightarrow \vec{u} = \vec{k}$ ,  $\Rightarrow \vec{v} = \vec{i}$

so  $\vec{u} \times \vec{v} = \vec{k} \times \vec{i} = \vec{j}$

#9  $\vec{u} = \vec{i}$ ,  $\vec{v} = \vec{j}$

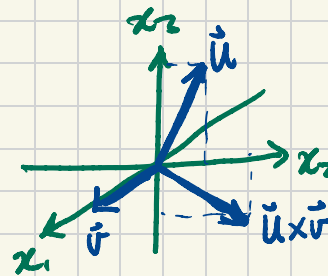
$$\vec{u} \times \vec{v} = \vec{i} \times \vec{j} = \vec{k}$$



#14  $\vec{u} = \vec{j} + 2\vec{k}$ ,  $\vec{v} = \vec{i}$

$$\vec{u} \times \vec{v} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 0 & 1 & 2 \\ 1 & 0 & 0 \end{vmatrix} = 0\vec{i} - (-2)\vec{j} - \vec{k} = 2\vec{j} - \vec{k}$$

check  $\begin{bmatrix} 0 \\ 1 \\ 2 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = 0$  ✓  $\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 2 \\ -1 \end{bmatrix} = 0$  ✓





#15  $P(1, -1, 2), Q(2, 0, -1), R(0, 2, 1)$

Area of parallelogram

$$\vec{PQ} \times \vec{PR} = \left( \begin{bmatrix} 2 \\ 0 \\ -1 \end{bmatrix} - \begin{bmatrix} 1 \\ -1 \\ 2 \end{bmatrix} \right) \times \left( \begin{bmatrix} 0 \\ 2 \\ 1 \end{bmatrix} - \begin{bmatrix} 1 \\ -1 \\ 2 \end{bmatrix} \right)$$

$$= \begin{bmatrix} 1 \\ 1 \\ -3 \end{bmatrix} \times \begin{bmatrix} -1 \\ 3 \\ -1 \end{bmatrix} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 1 & -3 \\ -1 & 3 & -1 \end{vmatrix}$$

$$= \hat{i} \begin{vmatrix} 1 & -3 \\ -1 & -1 \end{vmatrix} - \hat{j} \begin{vmatrix} 1 & -3 \\ -1 & -1 \end{vmatrix} + \hat{k} \begin{vmatrix} 1 & 1 \\ -1 & 3 \end{vmatrix}$$

$$= (-1+9)\hat{i} - (-1-3)\hat{j} + (3+1)\hat{k}$$

$$= 8\hat{i} + 4\hat{j} + 4\hat{k}$$

check  $\begin{bmatrix} 1 \\ 1 \\ -3 \end{bmatrix} \cdot \begin{bmatrix} 8 \\ 4 \\ 4 \end{bmatrix} = 8+4-12=0$

$\begin{bmatrix} -1 \\ 3 \\ -1 \end{bmatrix} \cdot \begin{bmatrix} 8 \\ 4 \\ 4 \end{bmatrix} = -8+12-4=0$

$$|\vec{PQ} \times \vec{PR}| = \left\| \begin{bmatrix} 8 \\ 4 \\ 4 \end{bmatrix} \right\| = \sqrt{8^2 + 4^2 + 4^2}$$

$$= \sqrt{64+16+16} = \sqrt{96} = \sqrt{25 \cdot 3} = \sqrt{24} \cdot \sqrt{6} = 4\sqrt{6}$$

Area of triangle is  $\frac{1}{2}$  area of parallelogram.

$$\frac{1}{2} \cdot 4\sqrt{6} = 2\sqrt{6}$$

Unit vector perp to PQR plane is

$$\frac{1}{\left\| \begin{bmatrix} 8 \\ 4 \\ 4 \end{bmatrix} \right\|} \begin{bmatrix} 8 \\ 4 \\ 4 \end{bmatrix} = \frac{1}{4\sqrt{6}} \begin{bmatrix} 8 \\ 4 \\ 4 \end{bmatrix} = \begin{bmatrix} 2/\sqrt{6} \\ 1/\sqrt{6} \\ 1/\sqrt{6} \end{bmatrix}$$

#25 Magnitude of Torque vector

$$= |\mathbf{r}| |\mathbf{F}| \sin \theta = *$$

$$|\mathbf{r}| = |\vec{PQ}| = 8 \text{ in.} = \frac{8}{12} \text{ ft.} = \frac{2}{3} \text{ ft.}$$

$$|\mathbf{F}| = 30 \text{ lbs.}$$

$$\theta = 60^\circ = \pi/3$$

$$* = \frac{2}{3} \cdot 30 \cdot \frac{\pi}{3} = \frac{30\pi}{3} = 10\pi$$

$$7.5\pi \text{ ft. lbs.}$$

### Triangles in Space

In Exercises 15–18,

a. Find the area of the triangle determined by the points  $P$ ,  $Q$ , and  $R$ .

b. Find a unit vector perpendicular to plane  $PQR$ .

15.  $P(1, -1, 2), Q(2, 0, -1), R(0, 2, 1)$

16.  $P(1, 1, 1), Q(2, 1, 3), R(3, -1, 1)$

17.  $P(2, -2, 1), Q(3, -1, 2), R(3, -1, 1)$

18.  $P(-2, 2, 0), Q(0, 1, -1), R(-1, 2, -2)$

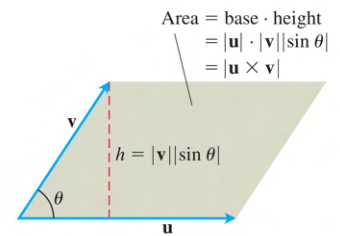


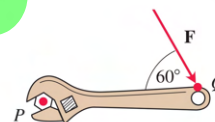
FIGURE 12.30 The parallelogram determined by  $\mathbf{u}$  and  $\mathbf{v}$ .

$$96 = 2^5 \cdot 3$$

$$\begin{array}{c} 2 \quad 48 \\ \quad 2 \quad 24 \\ \quad \quad 4 \quad 6 \\ \quad \quad \quad 2 \quad 3 \end{array}$$

In Exercises 25 and 26, find the magnitude of the torque exerted by  $\mathbf{F}$  on the bolt at  $P$  if  $|\vec{PQ}| = 8$  in. and  $|\mathbf{F}| = 30$  lb. Answer in foot-pounds.

25.



26.

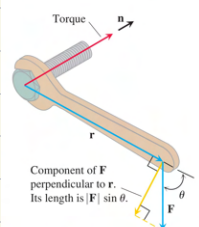
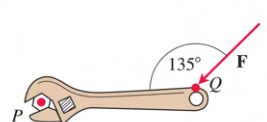


FIGURE 12.32 The torque vector describes the tendency of the force  $\mathbf{F}$  to drive the bolt forward.

Magnitude of torque vector =  $|\mathbf{r}| |\mathbf{F}| \sin \theta$ ,

or  $|\mathbf{r} \times \mathbf{F}|$ . If we let  $\mathbf{n}$  be a unit vector along the axis of the bolt in the direction of the torque, then a complete description of the torque vector is  $\mathbf{r} \times \mathbf{F}$ , or

$$\text{Torque vector} = (|\mathbf{r}| |\mathbf{F}| \sin \theta) \mathbf{n}.$$

#27 a. true  $\left\| \begin{bmatrix} a \\ b \\ c \end{bmatrix} \right\|^2 = a^2 + b^2 + c^2 = \begin{bmatrix} a \\ b \\ c \end{bmatrix} \cdot \begin{bmatrix} a \\ b \\ c \end{bmatrix} \checkmark$

b. false e.g.  $\begin{bmatrix} 2 \\ 0 \\ 0 \end{bmatrix} \cdot \begin{bmatrix} 2 \\ 0 \\ 0 \end{bmatrix} \neq 2 = \left\| \begin{bmatrix} 2 \\ 0 \\ 0 \end{bmatrix} \right\| \checkmark$

c. true, defn of  $\vec{u} \times \vec{v} \checkmark$

d. true  $\begin{bmatrix} a \\ b \\ c \end{bmatrix} \times \begin{bmatrix} -a \\ -b \\ -c \end{bmatrix} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ a & b & c \\ -a & -b & -c \end{vmatrix} = \vec{0} \checkmark$

e. false,  $\vec{u} \times \vec{v} = -\vec{v} \times \vec{u}$  b/c properties of determinant

f. true,  $\vec{u} \times (\vec{v} + \vec{w}) = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ u_1 & u_2 & u_3 \\ v_1 + w_1 & v_2 + w_2 & v_3 + w_3 \end{vmatrix}$

$$= \vec{i} (u_2(v_3 + w_3) - u_3(v_2 + w_2)) - \vec{j} (u_1(v_3 + w_3) - u_3(v_1 + w_1)) + \vec{k} (u_1(v_2 + w_2) - u_2(v_1 + w_1))$$

$$= \vec{i} (u_2 v_3 - u_3 v_2 + u_2 w_3 - u_3 w_2) - \vec{j} (u_1 v_3 - u_3 v_1 + u_1 w_3 - u_3 w_1) + \vec{k} (u_1 v_2 - u_2 v_1 + u_1 w_2 - u_2 w_1)$$

$$= \vec{i} (u_2 v_3 - u_3 v_2) - \vec{j} (u_1 v_3 - u_3 v_1) + \vec{k} (u_1 v_2 - u_2 v_1) + \vec{i} (u_2 w_3 - u_3 w_2) - \vec{j} (u_1 w_3 - u_3 w_1) + \vec{k} (u_1 w_2 - u_2 w_1)$$

$$= \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix} + \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ u_1 & u_2 & u_3 \\ w_1 & w_2 & w_3 \end{vmatrix} = \vec{u} \times \vec{v} + \vec{u} \times \vec{w} \checkmark$$

g. true  $(\vec{u} \times \vec{v}) \cdot \vec{v} = \begin{bmatrix} u_2 v_3 - u_3 v_2 \\ -u_1 v_3 + u_3 v_1 \\ u_1 v_2 - u_2 v_1 \end{bmatrix} \cdot \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix}$

$$= \cancel{u_2 v_1 v_3} - \cancel{u_3 v_1 v_2} - \cancel{u_1 v_2 v_3} + \cancel{u_3 v_1 v_2} + \cancel{u_1 v_2 v_3} - \cancel{u_2 v_1 v_3} = 0 \checkmark$$

h. true, two row swaps  
↓

$$(\vec{u} \times \vec{v}) \cdot \vec{w} = \begin{vmatrix} u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \\ w_1 & w_2 & w_3 \end{vmatrix}$$

Lin Alg

$$u \cdot (v \times w) = (v \times w) \cdot u = \begin{vmatrix} v_1 & v_2 & v_3 \\ w_1 & w_2 & w_3 \\ u_1 & u_2 & u_3 \end{vmatrix} = (-1) \begin{vmatrix} u_1 & u_2 & u_3 \\ w_1 & w_2 & w_3 \\ v_1 & v_2 & v_3 \end{vmatrix} = (-1)^2 \begin{vmatrix} u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \\ w_1 & w_2 & w_3 \end{vmatrix} \checkmark$$

27. Which of the following are *always true*, and which are *not always true*? Give reasons for your answers.

a.  $|\mathbf{u}| = \sqrt{\mathbf{u} \cdot \mathbf{u}}$

b.  $\mathbf{u} \cdot \mathbf{u} = |\mathbf{u}|$

c.  $\mathbf{u} \times \mathbf{0} = \mathbf{0} \times \mathbf{u} = \mathbf{0}$

d.  $\mathbf{u} \times (-\mathbf{u}) = \mathbf{0}$

e.  $\mathbf{u} \times \mathbf{v} = \mathbf{v} \times \mathbf{u}$

f.  $\mathbf{u} \times (\mathbf{v} + \mathbf{w}) = \mathbf{u} \times \mathbf{v} + \mathbf{u} \times \mathbf{w}$

g.  $(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{v} = 0$

h.  $(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{w} = \mathbf{u} \cdot (\mathbf{v} \times \mathbf{w})$

28. Which of the following are *always true*, and which are *not always true*? Give reasons for your answers.

a.  $\mathbf{u} \cdot \mathbf{v} = \mathbf{v} \cdot \mathbf{u}$

b.  $\mathbf{u} \times \mathbf{v} = -(\mathbf{v} \times \mathbf{u})$

c.  $(-\mathbf{u}) \times \mathbf{v} = -(\mathbf{u} \times \mathbf{v})$

#28 a. true,  $\begin{bmatrix} u_1 \\ u_2 \\ u_3 \end{bmatrix} \cdot \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix} = u_1 v_1 + u_2 v_2 + u_3 v_3$   
 $= \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix} \cdot \begin{bmatrix} u_1 \\ u_2 \\ u_3 \end{bmatrix} \checkmark$

b. true,  $\begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix} = - \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ v_1 & v_2 & v_3 \\ u_1 & u_2 & u_3 \end{vmatrix} \checkmark$

c. true,  $\begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ -u_1 & -u_2 & -u_3 \\ v_1 & v_2 & v_3 \end{vmatrix} = - \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix}$

#29 a.  $\text{proj}_{\vec{v}}(\vec{u}) = \frac{\vec{u} \cdot \vec{v}}{\vec{v} \cdot \vec{v}} * \vec{v}$

b.  $\vec{u} \times \vec{v}$  is orthogonal to  $\vec{u}$  &  $\vec{v}$ .

c.  $(\vec{u} \times \vec{v}) \times \vec{w}$  is orthogonal to  $\vec{u} \times \vec{v}$  and  $\vec{w}$ .

d.  $|(\vec{u} \times \vec{v}) \cdot \vec{w}|$  <sup>abs value of</sup> <sup>the triple scalar</sup> <sup>prod. is the volume</sup> <sup>of parallel piped.</sup>

e.  $(\vec{u} \times \vec{v}) \times (\vec{u} \times \vec{w})$

$\stackrel{*}{=} [(\vec{u} \times \vec{v}) \cdot \vec{w}] * \vec{u} - [(\vec{u} \times \vec{v}) \cdot \vec{u}] * \vec{w}$

So  $\vec{u}$  is orthogonal to both  $\vec{u} \times \vec{v}$  and  $\vec{u} \times \vec{w}$ .

Sanity check

$(\vec{i} \times \vec{j}) \times (\vec{i} \times \vec{k})$

$= \vec{k} \times -\vec{j} = \vec{i} \checkmark$

f.  $\frac{|\vec{u}|}{|\vec{v}|} * \vec{v} = \frac{\vec{u} \cdot \vec{v}}{\vec{v} \cdot \vec{v}} \vec{v}$

has same length as  $\vec{u}$  ✓  
 & in direction of  $\vec{v}$  ✓.

#31. a & c defined, b & d not defined

27. Which of the following are *always true*, and which are *not always true*? Give reasons for your answers.

- $|\vec{u}| = \sqrt{\vec{u} \cdot \vec{u}}$
- $\vec{u} \cdot \vec{u} = |\vec{u}|$
- $\vec{u} \times \vec{0} = \vec{0} \times \vec{u} = \vec{0}$
- $\vec{u} \times (-\vec{u}) = \vec{0}$
- $\vec{u} \times \vec{v} = \vec{v} \times \vec{u}$
- $\vec{u} \times (\vec{v} + \vec{w}) = \vec{u} \times \vec{v} + \vec{u} \times \vec{w}$
- $(\vec{u} \times \vec{v}) \cdot \vec{v} = 0$
- $(\vec{u} \times \vec{v}) \cdot \vec{w} = \vec{u} \cdot (\vec{v} \times \vec{w})$

28. Which of the following are *always true*, and which are *not always true*? Give reasons for your answers.

- $\vec{u} \cdot \vec{v} = \vec{v} \cdot \vec{u}$
- $\vec{u} \times \vec{v} = -(\vec{v} \times \vec{u})$
- $(-\vec{u}) \times \vec{v} = -(\vec{u} \times \vec{v})$

T/F

$(c\vec{u}) \times \vec{v}$   
 $\stackrel{?}{=} c(\vec{u} \times \vec{v})$  ?

29. Given nonzero vectors  $\vec{u}$ ,  $\vec{v}$ , and  $\vec{w}$ , use dot product and cross product notation, as appropriate, to describe the following.

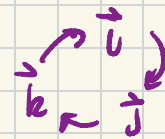
- The vector projection of  $\vec{u}$  onto  $\vec{v}$
  - A vector orthogonal to  $\vec{u}$  and  $\vec{v}$
  - A vector orthogonal to  $\vec{u} \times \vec{v}$  and  $\vec{w}$
  - The volume of the parallelepiped determined by  $\vec{u}$ ,  $\vec{v}$ , and  $\vec{w}$
  - A vector orthogonal to  $\vec{u} \times \vec{v}$  and  $\vec{u} \times \vec{w}$
  - A vector of length  $|\vec{u}|$  in the direction of  $\vec{v}$
30. Compute  $(\vec{i} \times \vec{j}) \times \vec{j}$  and  $\vec{i} \times (\vec{j} \times \vec{j})$ . What can you conclude about the associativity of the cross product?
31. Let  $\vec{u}$ ,  $\vec{v}$ , and  $\vec{w}$  be vectors. Which of the following make sense, and which do not? Give reasons for your answers.
- $(\vec{u} \times \vec{v}) \cdot \vec{w}$
  - $\vec{u} \times (\vec{v} \cdot \vec{w})$
  - $\vec{u} \times (\vec{v} \times \vec{w})$
  - $\vec{u} \cdot (\vec{v} \cdot \vec{w})$

#### Properties of the Cross Product

If  $\vec{u}$ ,  $\vec{v}$ , and  $\vec{w}$  are any vectors and  $r$ ,  $s$  are scalars, then

- $(r\vec{u}) \times (s\vec{v}) = (rs)(\vec{u} \times \vec{v})$
- $\vec{u} \times (\vec{v} + \vec{w}) = \vec{u} \times \vec{v} + \vec{u} \times \vec{w}$
- $\vec{v} \times \vec{u} = -(\vec{u} \times \vec{v})$
- $(\vec{v} + \vec{w}) \times \vec{u} = \vec{v} \times \vec{u} + \vec{w} \times \vec{u}$
- $\vec{0} \times \vec{u} = \vec{0}$
- $\vec{u} \times (\vec{v} \times \vec{w}) = (\vec{u} \cdot \vec{w})\vec{v} - (\vec{u} \cdot \vec{v})\vec{w}$

(\*)



#36.  $A(0,0)$ ,  $B(7,3)$ ,  $C(9,8)$ ,  $D(2,5)$

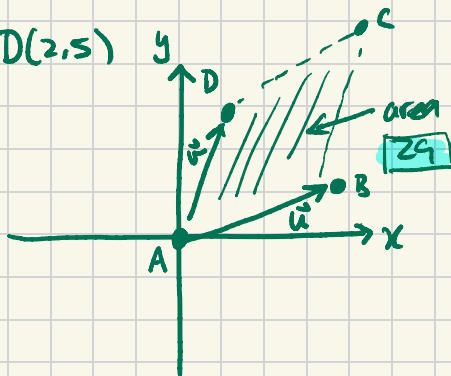
$$\vec{u} = \vec{AB} = \langle 7, 3, 0 \rangle$$

$$\vec{v} = \vec{AD} = \langle 2, 5, 0 \rangle$$

$$\vec{u} \times \vec{v} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 7 & 3 & 0 \\ 2 & 5 & 0 \end{vmatrix}$$

$$= \langle 0, 0, 35 - 6 \rangle = \langle 0, 0, 29 \rangle$$

$$|\vec{u} \times \vec{v}| = 29$$



#48.  $A(0,0,0)$ ,  $B(1,2,0)$ ,  $C(0,-3,2)$ ,  $D(3,-4,5)$

$$\vec{u} = \vec{AB} = \langle 1, 2, 0 \rangle$$

$$\vec{u} \times \vec{v} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 2 & 0 \\ 0 & -3 & 2 \end{vmatrix} = \langle 4, 2, -3 \rangle$$

$$\vec{v} = \vec{AC} = \langle 0, -3, 2 \rangle$$

$$\vec{w} = \vec{AD} = \langle 3, -4, 5 \rangle$$

$$(\vec{u} \times \vec{v}) \cdot \vec{w} = \langle 4, 2, -3 \rangle \cdot \langle 3, -4, 5 \rangle$$

$$= 12 - 12 - 15 = -15$$

$$\text{so } |(\vec{u} \times \vec{v}) \cdot \vec{w}| = 15$$

### Area of a Parallelogram

Find the areas of the parallelograms whose vertices are given in Exercises 35–40.

35.  $A(1, 0)$ ,  $B(0, 1)$ ,  $C(-1, 0)$ ,  $D(0, -1)$

36.  $A(0, 0)$ ,  $B(7, 3)$ ,  $C(9, 8)$ ,  $D(2, 5)$

37.  $A(-1, 2)$ ,  $B(2, 0)$ ,  $C(7, 1)$ ,  $D(4, 3)$

38.  $A(-6, 0)$ ,  $B(1, -4)$ ,  $C(3, 1)$ ,  $D(-4, 5)$

39.  $A(0, 0, 0)$ ,  $B(3, 2, 4)$ ,  $C(5, 1, 4)$ ,  $D(2, -1, 0)$

40.  $A(1, 0, -1)$ ,  $B(1, 7, 2)$ ,  $C(2, 4, -1)$ ,  $D(0, 3, 2)$

### Area of a Triangle

Find the areas of the triangles whose vertices are given in Exercises 41–47.

41.  $A(0, 0)$ ,  $B(-2, 3)$ ,  $C(3, 1)$

42.  $A(-1, -1)$ ,  $B(3, 3)$ ,  $C(2, 1)$

43.  $A(-5, 3)$ ,  $B(1, -2)$ ,  $C(6, -2)$

44.  $A(-6, 0)$ ,  $B(10, -5)$ ,  $C(-2, 4)$

45.  $A(1, 0, 0)$ ,  $B(0, 2, 0)$ ,  $C(0, 0, -1)$

46.  $A(0, 0, 0)$ ,  $B(-1, 1, -1)$ ,  $C(3, 0, 3)$

47.  $A(1, -1, 1)$ ,  $B(0, 1, 1)$ ,  $C(1, 0, -1)$

### $|\mathbf{u} \times \mathbf{v}|$ Is the Area of a Parallelogram

Because  $\mathbf{n}$  is a unit vector, the magnitude of  $\mathbf{u} \times \mathbf{v}$  is

$$|\mathbf{u} \times \mathbf{v}| = |\mathbf{u}| |\mathbf{v}| |\sin \theta| |\mathbf{n}| = |\mathbf{u}| |\mathbf{v}| \sin \theta.$$

This is the area of the parallelogram determined by  $\mathbf{u}$  and  $\mathbf{v}$  (Figure 12.30),  $|\mathbf{u}|$  being the base of the parallelogram and  $|\mathbf{v}| \sin \theta$  the height.

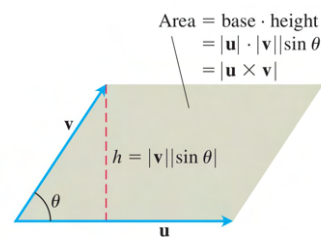


FIGURE 12.30 The parallelogram determined by  $\mathbf{u}$  and  $\mathbf{v}$ .

48. Find the volume of a parallelepiped if four of its eight vertices are  $A(0, 0, 0)$ ,  $B(1, 2, 0)$ ,  $C(0, -3, 2)$ , and  $D(3, -4, 5)$ .

49. **Triangle area** Find a  $2 \times 2$  determinant formula for the area of the triangle in the  $xy$ -plane with vertices at  $(0, 0)$ ,  $(a_1, a_2)$ , and  $(b_1, b_2)$ . Explain your work.

### Triple Scalar or Box Product

The product  $(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{w}$  is called the **triple scalar product** of  $\mathbf{u}$ ,  $\mathbf{v}$ , and  $\mathbf{w}$  (in that order). As you can see from the formula

$$|(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{w}| = |\mathbf{u} \times \mathbf{v}| |\mathbf{w}| |\cos \theta|,$$

the absolute value of this product is the volume of the parallelepiped (parallelepiped-sided box) determined by  $\mathbf{u}$ ,  $\mathbf{v}$ , and  $\mathbf{w}$  (Figure 12.34). The number  $|\mathbf{u} \times \mathbf{v}|$  is the area of the base

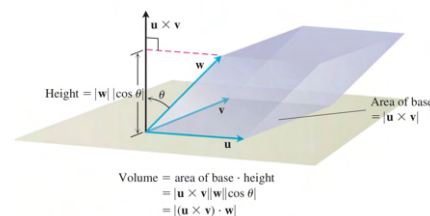


FIGURE 12.34 The number  $|(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{w}|$  is the volume of a parallelepiped.

## Exercises 12.5

### Lines and Line Segments

Find parametric equations for the lines in Exercises 1–12.

1. The line through the point  $P(3, -4, -1)$  parallel to the vector  $\mathbf{i} + \mathbf{j} + \mathbf{k}$
2. The line through  $P(1, 2, -1)$  and  $Q(-1, 0, 1)$
3. The line through  $P(-2, 0, 3)$  and  $Q(3, 5, -2)$
4. The line through  $P(1, 2, 0)$  and  $Q(1, 1, -1)$
5. The line through the origin parallel to the vector  $2\mathbf{j} + \mathbf{k}$
6. The line through the point  $(3, -2, 1)$  parallel to the line  $x = 1 + 2t, y = 2 - t, z = 3t$
7. The line through  $(1, 1, 1)$  parallel to the  $z$ -axis
8. The line through  $(2, 4, 5)$  perpendicular to the plane  $3x + 7y - 5z = 21$

#1.  $x = 3 + t, y = -4 + t, z = -1 + t$

#2.  $\vec{PQ} = (1-1)\vec{i} + (-2)\vec{j} + (1-1)\vec{k}$   
 $= -2\vec{i} - 2\vec{j} + 2\vec{k}$

so eqn of line is  $x_1 = 1 - 2t, y = 2 - 2t, z = -1 + 2t$

#5.  $x = 0, y = 2t, z = t$

#6.  $x = 3 + 2t, y = -2 - t, z = 1 + 3t$

#7.  $x = 1, y = 1, z = 1 + t$

\*#8. since  $\begin{bmatrix} 3 \\ 7 \\ -5 \end{bmatrix} \cdot \begin{bmatrix} x \\ y \\ z \end{bmatrix} = 0$  whenever  $(x, y, z)$  is a solution to  $3x + 7y - 5z = 0$  (\*)

so  $\begin{bmatrix} 3 \\ 7 \\ -5 \end{bmatrix}$  is perpendicular to the plane  $3x + 7y - 5z = 21$  (†)  
 which is a translate of (\*),

and so  $x = 2 + 3t, y = 4 + 7t, z = 5 - 5t$  is perp. to (†)  
 and passes through  $(2, 4, 5)$ .

#10  $\vec{w} = \vec{u} \times \vec{v} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 2 & 3 \\ 3 & 4 & 5 \end{vmatrix} = (10 - 12)\vec{i} - (5 - 9)\vec{j} + (4 - 6)\vec{k} = \langle -2, 4, -2 \rangle$   
 check  $\langle 1, 2, 3 \rangle \cdot \langle -2, 4, -2 \rangle = -2 + 8 - 6 = 0 \checkmark$   
 $\langle 4, 5, 6 \rangle \cdot \langle -2, 4, -2 \rangle = -8 + 20 - 12 = 0 \checkmark$

so line is  $x = 2 - 2t, y = 3 + 4t, z = -2t$

#11  $x = t, y = 0, z = 0$

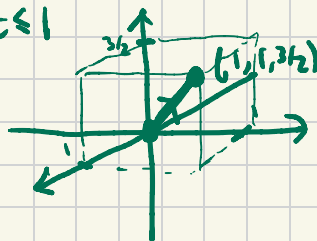
#12  $x = 0, y = 0, z = t$

9. The line through  $(0, -7, 0)$  perpendicular to the plane  $x + 2y + 2z = 13$
10. The line through  $(2, 3, 0)$  perpendicular to the vectors  $\mathbf{u} = \mathbf{i} + 2\mathbf{j} + 3\mathbf{k}$  and  $\mathbf{v} = 3\mathbf{i} + 4\mathbf{j} + 5\mathbf{k}$
11. The  $x$ -axis
12. The  $z$ -axis

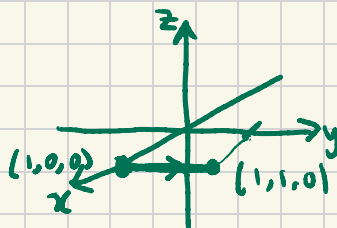
Find parametrizations for the line segments joining the points in Exercises 13–20. Draw coordinate axes and sketch each segment, indicating the direction of increasing  $t$  for your parametrization.

13.  $(0, 0, 0), (1, 1, 3/2)$
14.  $(0, 0, 0), (1, 0, 0)$
15.  $(1, 0, 0), (1, 1, 0)$
16.  $(1, 1, 0), (1, 1, 1)$
17.  $(0, 1, 1), (0, -1, 1)$
18.  $(0, 2, 0), (3, 0, 0)$
19.  $(2, 0, 2), (0, 2, 0)$
20.  $(1, 0, -1), (0, 3, 0)$

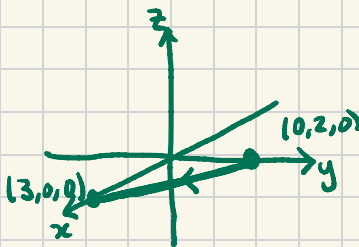
#13.  $x=t, y=t, z=\frac{3}{2}t, 0 \leq t \leq 1$



#15.  $x=1, y=t, z=0, 0 \leq t \leq 1$

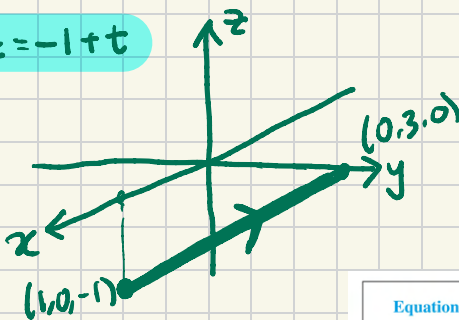


#18.  $x=3t, y=2-2t, z=0, 0 \leq t \leq 1$



#20.  $P(1,0,-1), Q(0,3,0)$  so  $\vec{PQ} = \langle -1, -3, 1 \rangle$

$x=1-t, y=-3t, z=-1+t, 0 \leq t \leq 1$



#21.  $P_0(0,2,-1)$  normal to  $\vec{n} = \langle 3, -2, -1 \rangle$

Vector equation:  $\vec{n} \cdot \vec{P_0P} = 0$

$\langle 3, -2, -1 \rangle \cdot \langle x, y-2, z-1 \rangle = 0$

Component equation:  $3(x-0) - 2(y-2) - (z-1) = 0$

Component eqn. Simp.:  $3x - 2y - z = -1$

#24.  $P_0(2,4,5), Q_0(1,5,7), R_0(-1,6,8)$

Vector equation:  $\vec{n} \cdot \vec{P_0P} = 0$

$\langle -1, -3, 1 \rangle \cdot \langle x-2, y-4, z-5 \rangle = 0$

Comp eqn:  $-(x-2) - 3(y-4) + (z-5) = 0$

Comp eqn. Simp.:  $-x - 3y + z = -9$

$D = \vec{P_0} \times \vec{n} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 2 & 4 & 5 \\ -1 & -3 & 1 \end{vmatrix} = \langle -2-12+5, -2-12+5, 2-4+3 \rangle = \langle -9, -9, -1 \rangle$

9. The line through  $(0, -7, 0)$  perpendicular to the plane  $x + 2y + 2z = 13$

10. The line through  $(2, 3, 0)$  perpendicular to the vectors  $\mathbf{u} = \mathbf{i} + 2\mathbf{j} + 3\mathbf{k}$  and  $\mathbf{v} = 3\mathbf{i} + 4\mathbf{j} + 5\mathbf{k}$

11. The x-axis

12. The z-axis

Find parametrizations for the line segments joining the points in Exercises 13–20. Draw coordinate axes and sketch each segment, indicating the direction of increasing  $t$  for your parametrization.

13.  $(0, 0, 0), (1, 1, 3/2)$

14.  $(0, 0, 0), (1, 0, 0)$

15.  $(1, 0, 0), (1, 1, 0)$

16.  $(1, 1, 0), (1, 1, 1)$

17.  $(0, 1, 1), (0, -1, 1)$

18.  $(0, 2, 0), (3, 0, 0)$

19.  $(2, 0, 2), (0, 2, 0)$

20.  $(1, 0, -1), (0, 3, 0)$

### Planes

Find equations for the planes in Exercises 21–26.

21. The plane through  $P_0(0, 2, -1)$  normal to  $\mathbf{n} = 3\mathbf{i} - 2\mathbf{j} - \mathbf{k}$

22. The plane through  $(1, -1, 3)$  parallel to the plane

$3x + y + z = 7$

23. The plane through  $(1, 1, -1), (2, 0, 2)$ , and  $(0, -2, 1)$

24. The plane through  $(2, 4, 5), (1, 5, 7)$ , and  $(-1, 6, 8)$

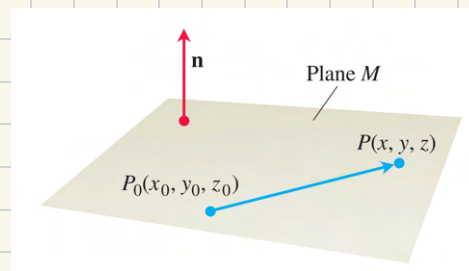
25. The plane through  $P_0(2, 4, 5)$  perpendicular to the line

$x = 5 + t, y = 1 + 3t, z = 4t$

26. The plane through  $A(1, -2, 1)$  perpendicular to the vector from the origin to  $A$

27. Find the point of intersection of the lines  $x = 2t + 1, y = 3t + 2, z = 4t + 3$ , and  $x = s + 2, y = 2s + 4, z = -4s - 1$ , and then find the plane determined by these lines.

28. Find the point of intersection of the lines  $x = t, y = -t + 2, z = t + 1$ , and  $x = 2s + 2, y = s + 3, z = 5s + 6$ , and then find the plane determined by these lines.



### Equation for a Plane

The plane through  $P_0(x_0, y_0, z_0)$  normal to  $\mathbf{n} = A\mathbf{i} + B\mathbf{j} + C\mathbf{k}$  has

Vector equation:

$\mathbf{n} \cdot \vec{P_0P} = 0$

Component equation:

$A(x - x_0) + B(y - y_0) + C(z - z_0) = 0$

Component equation simplified:

$Ax + By + Cz = D$ , where

$D = Ax_0 + By_0 + Cz_0$

$D = \vec{P_0} \times \vec{n}$

$D = \langle 0, 2, -1 \rangle \cdot \langle 3, -2, -1 \rangle = -2 + 1 = -1$

$\vec{n} = \vec{P_0Q} \times \vec{P_0R} = \langle -1, 1, 2 \rangle \times \langle -3, 2, 3 \rangle$

$= \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ -1 & 1 & 2 \\ -3 & 2 & 3 \end{vmatrix} = \langle -1, -3, 1 \rangle$

check:  $\vec{n} \cdot \vec{P_0Q} = 1 - 3 + 2 = 0 \checkmark$

$\vec{n} \cdot \vec{P_0R} = 3 - 6 + 3 = 0 \checkmark$



#21. Component equation is

$$3(x-0) - 2(y-2) - (z-(-1)) = 0$$

Simplifying we get

$$3x - 2y + 4 - z - 1 = 0$$

$$\Rightarrow 3x - 2y - z = -3$$

Check

$$3(0) - 2(2) - (-1) = -3 \quad \checkmark$$

#22.  $3x + y + z = D$  where  $D = 3(1) + (-1) + 3 = 5$

$$\text{So } 3x + y + z = 5$$

#23.  $P(1, 1, -1), Q(2, 0, 2), R(0, -2, 1)$

$$\vec{n} = \vec{PQ} \times \vec{PR} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & -1 & 3 \\ -1 & -3 & 2 \end{vmatrix} = \langle -2+9, -(2+3), -3-1 \rangle$$

$$\vec{n} = \langle 7, -5, -4 \rangle$$

$$\text{Check } \langle 7, -5, -4 \rangle \cdot \langle 1, -1, 3 \rangle = 7 + 5 - 12 = 0 \quad \checkmark$$

$$\langle 7, -5, -4 \rangle \cdot \langle -1, -3, 2 \rangle = -7 + 15 - 8 = 0 \quad \checkmark$$

So plane is  $7x - 5y - 4z = D$ ,  $D = 7(1) - 5(1) - 4(-1) = 7 - 5 + 4 = 6$

$$\text{So } 7x - 5y - 4z = 6$$

#26.  $A(1, -2, 1)$  &  $\vec{n} = \langle 1, -2, 1 \rangle$

So plane is  $x - 2y + z = D$  where  $D = 1 - 2(-2) + 1 = 6$

$$\text{So } x - 2y + z = 6$$

#27. line #1  $x=2t+1, y=3t+2, z=4t+3$  line #2  $x=s+2, y=2s+4, z=-4s-1$

$$\text{So } \begin{cases} 2t+1 = s+2 \\ 3t+2 = 2s+4 \\ 4t+3 = -4s-1 \end{cases} \rightarrow \begin{cases} 2t-s=1 \\ 3t-2s=2 \\ 4t+4s=-4 \end{cases}$$

point of intersection when  $t=0, s=-1$

@  $(1, 2, 3)$ .

$$\vec{n} = \langle 2, 3, 4 \rangle \times \langle 1, 2, -4 \rangle = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 2 & 3 & 4 \\ 1 & 2 & -4 \end{vmatrix} = \langle -12-8, -(-8-4), 4-3 \rangle = \langle -20, 12, 1 \rangle \quad \checkmark$$

$$\text{So } -20x + 12y + z = 7 \quad (D=7)$$

Check

#1  $(1, 2, 3)$

#2  $(1, 2, 3) \quad \checkmark$

## Planes

Find equations for the planes in Exercises 21–26.

21. The plane through  $P_0(0, 2, -1)$  normal to  $\mathbf{n} = 3\mathbf{i} - 2\mathbf{j} - \mathbf{k}$

22. The plane through  $(1, -1, 3)$  parallel to the plane

$$3x + y + z = 7$$

23. The plane through  $(1, 1, -1)$ ,  $(2, 0, 2)$ , and  $(0, -2, 1)$

24. The plane through  $(2, 4, 5)$ ,  $(1, 5, 7)$ , and  $(-1, 6, 8)$

25. The plane through  $P_0(2, 4, 5)$  perpendicular to the line

$$x = 5 + t, \quad y = 1 + 3t, \quad z = 4t$$

26. The plane through  $A(1, -2, 1)$  perpendicular to the vector from the origin to  $A$

27. Find the point of intersection of the lines  $x = 2t + 1, y = 3t + 2, z = 4t + 3$ , and  $x = s + 2, y = 2s + 4, z = -4s - 1$ , and then find the plane determined by these lines.

28. Find the point of intersection of the lines  $x = t, y = -t + 2, z = t + 1$ , and  $x = 2s + 2, y = s + 3, z = 5s + 6$ , and then find the plane determined by these lines.

## Equation for a Plane

The plane through  $P_0(x_0, y_0, z_0)$  normal to  $\mathbf{n} = A\mathbf{i} + B\mathbf{j} + C\mathbf{k}$  has

Vector equation:  $\mathbf{n} \cdot \vec{P_0P} = 0$

Component equation:  $A(x - x_0) + B(y - y_0) + C(z - z_0) = 0$

Component equation simplified:  $Ax + By + Cz = D$ , where

$$D = Ax_0 + By_0 + Cz_0$$

#26.  $A(1, -2, 1)$   $\vec{n} = \vec{A} = \langle 1, -2, 1 \rangle$   $P = (x, y, z)$

vector equation:  $\vec{n} \times \vec{AP} = 0$

$\langle 1, -2, 1 \rangle \cdot \langle x-1, y+2, z-1 \rangle = 0$

comp eqn:  $(x-1) - 2(y+2) + (z-1) = 0$

comp eqn simp:  $x - 2y + z = 6$

$D = \vec{A} \cdot \vec{n}$   
 $= \vec{n} \cdot \vec{n} = |\vec{n}|^2$   
 $= 1 + 4 + 1 = 6$

#27

|                                                                    |                                                                    |
|--------------------------------------------------------------------|--------------------------------------------------------------------|
| line 1                                                             | line 2                                                             |
| $\begin{cases} x = 2t + 1 \\ y = 3t + 2 \\ z = 4t + 3 \end{cases}$ | $\begin{cases} x = s + 2 \\ y = 2s + 4 \\ z = -4s - 1 \end{cases}$ |

(lol did them again 😊)  
oh well

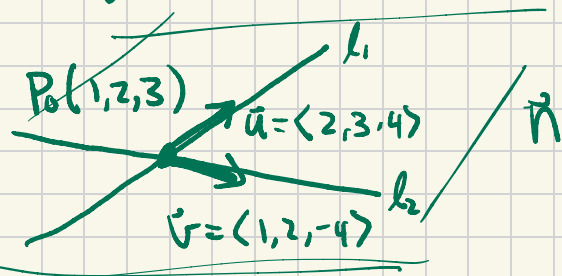
Find  $s, t$  such that  $(x_0, y_0, z_0)$  on both lines.

$\begin{cases} 2t + 1 = s + 2 \\ 3t + 2 = 2s + 4 \\ 4t + 3 = -4s - 1 \end{cases}$

$\begin{cases} 2t - s = 1 \\ 3t - 2s = 2 \\ 4t + 4s = -4 \end{cases}$

$\left[ \begin{array}{cc|c} 2 & -1 & 1 \\ 3 & -2 & 2 \\ 4 & 4 & -4 \end{array} \right] \sim \left[ \begin{array}{cc|c} 1 & -1 & 1 \\ 3 & -2 & 2 \\ 2 & -1 & 1 \end{array} \right]$

$\sim \left[ \begin{array}{cc|c} 1 & -1 & 1 \\ 0 & -5 & 5 \\ 0 & -3 & 3 \end{array} \right] \sim \left[ \begin{array}{cc|c} 1 & 0 & 0 \\ 0 & 1 & -1 \\ 0 & 0 & 0 \end{array} \right]$   
 $t = 0, s = -1$



$\vec{n} = \vec{u} \times \vec{v} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 2 & 3 & 4 \\ 1 & 2 & -4 \end{vmatrix}$

$= \langle -20, -(-12), 1 \rangle$

$\vec{n} = \langle -20, 12, 1 \rangle$

check  $\vec{u} \cdot \vec{n} = 0 \checkmark$   
 $\vec{v} \cdot \vec{n} = 0 \checkmark$

vector eqn:  $\vec{n} \cdot \vec{P_0P} = 0$

$\langle -20, 12, 1 \rangle \cdot \langle x-1, y-2, z-3 \rangle = 0$

comp eqn:  $-20(x-1) + 12(y-2) + (z-3) = 0$

comp eqn simp:  $-20x + 12y + z = -5$

$D = \vec{P_0} \cdot \vec{n} = -20 + 12 + 3 = -5$

# Planes

Find equations for the planes in Exercises 21–26.

21. The plane through  $P_0(0, 2, -1)$  normal to  $\mathbf{n} = 3\mathbf{i} - 2\mathbf{j} - \mathbf{k}$

22. The plane through  $(1, -1, 3)$  parallel to the plane

$3x + y + z = 7$

23. The plane through  $(1, 1, -1)$ ,  $(2, 0, 2)$ , and  $(0, -2, 1)$

24. The plane through  $(2, 4, 5)$ ,  $(1, 5, 7)$ , and  $(-1, 6, 8)$

25. The plane through  $P_0(2, 4, 5)$  perpendicular to the line

$x = 5 + t, y = 1 + 3t, z = 4t$

26. The plane through  $A(1, -2, 1)$  perpendicular to the vector from the origin to  $A$

27. Find the point of intersection of the lines  $x = 2t + 1, y = 3t + 2, z = 4t + 3$ , and  $x = s + 2, y = 2s + 4, z = -4s - 1$ , and then find the plane determined by these lines.

28. Find the point of intersection of the lines  $x = t, y = -t + 2, z = t + 1$ , and  $x = 2s + 2, y = s + 3, z = 5s + 6$ , and then find the plane determined by these lines.

#29.  $L1: \vec{u}_1 = \langle 1, 1, -1 \rangle \quad P_1(-1, 2, 1)$

$L2: \vec{u}_2 = \langle -4, 2, -2 \rangle \quad P_2(1, 1, 2)$

$$\vec{n} = \vec{u}_1 \times \vec{u}_2 = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 1 & -1 \\ -4 & 2 & -2 \end{vmatrix} = \langle -2+2, -(-2-4), 2+4 \rangle$$

$$\vec{n} = \langle 0, 6, 6 \rangle \quad \checkmark$$

so plane is  $6y + 6z = 18 \quad (D=18)$

#31.  $P_0(2, 1, -1), \quad \vec{n}_1 = \langle 2, 1, -1 \rangle, \quad \vec{n}_2 = \langle 1, 2, 1 \rangle$

$$\vec{l} = \vec{n}_1 \times \vec{n}_2 = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 2 & 1 & -1 \\ 1 & 2 & 1 \end{vmatrix} = \langle 1+2, -(2+1), 4-1 \rangle$$

$$\vec{l} = \langle 3, -3, 3 \rangle \quad \checkmark$$

so plane is  $3x - 3y + 3z = 0 \quad D = 6 - 3 - 3 = 0$

#34. line  $P(5, 5, -3) \quad \vec{v} = \langle 3, 4, -5 \rangle \quad S(0, 0, 0)$

$$\vec{PS} = \langle -5, -5, 3 \rangle$$

$$\vec{PS} \times \vec{v} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ -5 & -5 & 3 \\ 3 & 4 & -5 \end{vmatrix}$$

$$= \langle 25-12, -(25-9), -20+15 \rangle$$

$$= \langle 13, -16, -5 \rangle$$

calc  $\checkmark$



$$|\vec{PS} \times \vec{v}| = \sqrt{13^2 + 16^2 + 5^2} = \sqrt{169 + 256 + 25} = \sqrt{450}$$

$$|\vec{v}| = \sqrt{9 + 16 + 25} = \sqrt{50} \quad \text{so} \quad d = \sqrt{\frac{450}{50}} = \sqrt{9} = 3$$



Use calculus?

$$\text{minimize } d(t) = \sqrt{(5+3t)^2 + (5+4t)^2 + (-3-5t)^2}$$

$$\Leftrightarrow \text{minimize } \tilde{d}(t) = (5+3t)^2 + (5+4t)^2 + (-3-5t)^2$$

$$\text{next } \tilde{d}'(t) = 2(5+3t) \cdot 3 + 2(5+4t) \cdot 4 + 2(-3-5t) \cdot (-5) = 9$$

$$= 30 + 18t + 40 + 32t + 30 + 50t = 0 \quad \checkmark$$

$$\tilde{d}'(t) = 100 + 100t = 0$$

$$\Rightarrow t = -1$$

$$\tilde{d}(-1) = 2^2 + 1^2 + 2^2$$

$$\Rightarrow d(-1) = \sqrt{9} = 3$$



In Exercises 29 and 30, find the plane containing the intersecting lines.

29.  $L1: x = -1 + t, \quad y = 2 + t, \quad z = 1 - t; \quad -\infty < t < \infty$

$L2: x = 1 - 4s, \quad y = 1 + 2s, \quad z = 2 - 2s; \quad -\infty < s < \infty$

30.  $L1: x = t, \quad y = 3 - 3t, \quad z = -2 - t; \quad -\infty < t < \infty$

$L2: x = 1 + s, \quad y = 4 + s, \quad z = -1 + s; \quad -\infty < s < \infty$

31. Find a plane through  $P_0(2, 1, -1)$  and perpendicular to the line of intersection of the planes  $2x + y - z = 3, x + 2y + z = 2$ .

32. Find a plane through the points  $P_1(1, 2, 3), P_2(3, 2, 1)$  and perpendicular to the plane  $4x - y + 2z = 7$ . ? how?

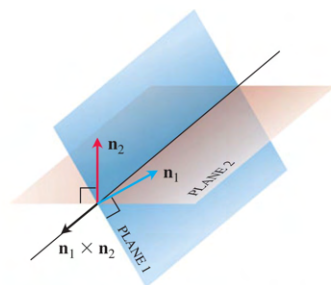


FIGURE 12.40 How the line of intersection of two planes is related to the planes' normal vectors (Example 8).

#### Distances

In Exercises 33–38, find the distance from the point to the line.

33.  $(0, 0, 12); \quad x = 4t, \quad y = -2t, \quad z = 2t$

34.  $(0, 0, 0); \quad x = 5 + 3t, \quad y = 5 + 4t, \quad z = -3 - 5t$

35.  $(2, 1, 3); \quad x = 2 + 2t, \quad y = 1 + 6t, \quad z = 3$

36.  $(2, 1, -1); \quad x = 2t, \quad y = 1 + 2t, \quad z = 2t$

37.  $(3, -1, 4); \quad x = 4 - t, \quad y = 3 + 2t, \quad z = -5 + 3t$

38.  $(-1, 4, 3); \quad x = 10 + 4t, \quad y = -3, \quad z = 4t$

Distance from a Point  $S$  to a Line Through  $P$  Parallel to  $\mathbf{v}$

$$d = \frac{|\vec{PS} \times \mathbf{v}|}{|\mathbf{v}|} \quad (5)$$

$$\begin{array}{r} 169 \\ 256 \\ + 25 \\ \hline 450 \end{array}$$

#35  $S(2,1,3)$   $P(2,1,3)$   $\vec{v} = \langle 2, 6, 0 \rangle$

$\vec{PS} = \langle 0, 0, 0 \rangle$   $\vec{PS} \times \vec{v} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 0 & 0 & 0 \\ 2 & 6 & 0 \end{vmatrix} = 0$

so distance is 0 😊

#36  $S(2,1,-1)$   $P(0,1,0)$   $\vec{v} = \langle 2, 2, 2 \rangle$

$\vec{PS} \times \vec{v} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 2 & 0 & -1 \\ 2 & 2 & 2 \end{vmatrix} = \langle 2, -(4+2), 4 \rangle = \langle 2, -6, 4 \rangle$

$|\vec{v}| = \sqrt{2^2 + 2^2 + 2^2} = \sqrt{12} = 2\sqrt{3}$

$|\vec{PS} \times \vec{v}| = \sqrt{4 + 36 + 16} = \sqrt{56} = 2\sqrt{14}$

so  $d = \frac{2\sqrt{14}}{2\sqrt{3}} = \sqrt{14/3} \approx 2.16$

#39.  $S(2, -3, 4)$   $x + 2y + 2z = 13$   $\vec{n} = \langle 1, 2, 2 \rangle$

Find  $P_0(x_0, y_0, z_0)$  on the plane  
e.g.  $P_0(13, 0, 0)$

$\widehat{P_0S} = \text{proj}_{\vec{n}}(\vec{P_0S}) = \left( \vec{P_0S} \cdot \frac{\vec{n}}{|\vec{n}|} \right) \frac{\vec{n}}{|\vec{n}|}$

$\pm d = \frac{1}{\sqrt{9}} \langle -11, -3, 4 \rangle \cdot \langle 1, 2, 2 \rangle$

$= \frac{1}{3} (-11 - 6 + 8) = \frac{1}{3} (-9) = -3$

$d = |-3| = 3$

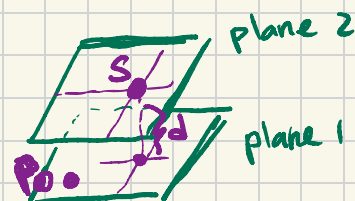
#45  $x + 2y + 6z = 1$  plane 1,  $x + 2y + 6z = 10$  plane 2

$P_0(1, 0, 0)$ ,  $S(10, 0, 0)$ ,  $\vec{n} = \langle 1, 2, 6 \rangle$

$\pm d = \frac{1}{\sqrt{41}} \langle -9, 0, 0 \rangle \cdot \langle 1, 2, 6 \rangle$

$= \frac{1}{\sqrt{41}} (-9) = -9/\sqrt{41}$

$d = 9/\sqrt{41}$



if they don't intersect, then they are parallel.

$\vec{n} = \langle 1, 2, 6 \rangle$  for both ✓

#### Distances

In Exercises 33–38, find the distance from the point to the line.

33.  $(0, 0, 12)$ ;  $x = 4t$ ,  $y = -2t$ ,  $z = 2t$

34.  $(0, 0, 0)$ ;  $x = 5 + 3t$ ,  $y = 5 + 4t$ ,  $z = -3 - 5t$

35.  $(2, 1, 3)$ ;  $x = 2 + 2t$ ,  $y = 1 + 6t$ ,  $z = 3$

36.  $(2, 1, -1)$ ;  $x = 2t$ ,  $y = 1 + 2t$ ,  $z = 2t$

37.  $(3, -1, 4)$ ;  $x = 4 - t$ ,  $y = 3 + 2t$ ,  $z = -5 + 3t$

38.  $(-1, 4, 3)$ ;  $x = 10 + 4t$ ,  $y = -3$ ,  $z = 4t$

#### Distance from a Point $S$ to a Line Through $P$ Parallel to $\vec{v}$

$$d = \frac{|\vec{PS} \times \vec{v}|}{|\vec{v}|} \quad (5)$$

In Exercises 39–44, find the distance from the point to the plane.

39.  $(2, -3, 4)$ ,  $x + 2y + 2z = 13$

40.  $(0, 0, 0)$ ,  $3x + 2y + 6z = 6$

41.  $(0, 1, 1)$ ,  $4y + 3z = -12$

42.  $(2, 2, 3)$ ,  $2x + y + 2z = 4$

43.  $(0, -1, 0)$ ,  $2x + y + 2z = 4$

44.  $(1, 0, -1)$ ,  $-4x + y + z = 4$

45. Find the distance from the plane  $x + 2y + 6z = 1$  to the plane  $x + 2y + 6z = 10$ .

46. Find the distance from the line  $x = 2 + t$ ,  $y = 1 + t$ ,  $z = -(1/2) - (1/2)t$  to the plane  $x + 2y + 6z = 10$ .

#### The Distance from a Point to a Plane

If  $P$  is a point on a plane with normal  $\vec{n}$ , then the distance from any point  $S$  to the plane is the length of the vector projection of  $\vec{PS}$  onto  $\vec{n}$ . That is, the distance from  $S$  to the plane is

$$d = \left| \vec{PS} \cdot \frac{\vec{n}}{|\vec{n}|} \right| \quad (6)$$

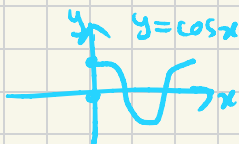
where  $\vec{n} = A\vec{i} + B\vec{j} + C\vec{k}$  is normal to the plane.

#47.  $x+y=1$      $2x+y-2z=2$

$\vec{n}_1 = \langle 1, 1, 0 \rangle$      $\vec{n}_2 = \langle 2, 1, -2 \rangle$

$\theta = \cos^{-1} \left( \frac{\langle 1, 1, 0 \rangle \cdot \langle 2, 1, -2 \rangle}{\sqrt{2} * \sqrt{9}} \right) = \cos^{-1} \left( \frac{3}{6} \right)$

$\theta = \cos^{-1} \left( \frac{1}{2} \right) = 60^\circ$   
or  $\pi/3$



#### Angles

Find the angles between the planes in Exercises 47 and 48.

47.  $x + y = 1$ ,     $2x + y - 2z = 2$

48.  $5x + y - z = 10$ ,     $x - 2y + 3z = -1$

$$\theta = \cos^{-1} \left( \frac{\mathbf{n}_1 \cdot \mathbf{n}_2}{|\mathbf{n}_1| |\mathbf{n}_2|} \right)$$

#### Intersecting Lines and Planes

In Exercises 53–56, find the point in which the line meets the plane.

53.  $x = 1 - t$ ,     $y = 3t$ ,     $z = 1 + t$ ;     $2x - y + 3z = 6$

54.  $x = 2$ ,     $y = 3 + 2t$ ,     $z = -2 - 2t$ ;     $6x + 3y - 4z = -12$

55.  $x = 1 + 2t$ ,     $y = 1 + 5t$ ,     $z = 3t$ ;     $x + y + z = 2$

56.  $x = -1 + 3t$ ,     $y = -2$ ,     $z = 5t$ ;     $2x - 3z = 7$

#53  $\begin{cases} x = 1 - t \\ y = 3t \\ z = 1 + t \end{cases}$  line,  $2x - y + 3z = 6$  plane

Find  $t$  s.t.  $P_0(x_0, y_0, z_0)$  is on both line and plane.

So,

$2(1-t) - (3t) + 3(1+t) = 6 \Rightarrow 2 - 2t - 3t + 3 + 3t = 6$

$\Rightarrow 5 - 2t = 6 \Rightarrow 2t = -1, \underline{t = -1/2}$

plug in  $t = -1/2$  into line

$P_0(3/2, -3/2, 1/2)$  on both line & plane.

Check plane

$3 + 3/2 + 3/2 = 6 \checkmark$

#57  $x+y+z=1$  plane 1,  $x+y=2$  plane 2

$\vec{n}_1 = \langle 1, 1, 1 \rangle$ ,  $\vec{n}_2 = \langle 1, 1, 0 \rangle$

$\vec{u} = \vec{n}_1 \times \vec{n}_2 = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 1 & 1 \\ 1 & 1 & 0 \end{vmatrix} = \langle -1, -(-1), 0 \rangle = \langle -1, 1, 0 \rangle$

So line is in direction of  $\vec{u}$  & passes through  $P_0(x_0, y_0, z_0)$

$\left[ \begin{array}{ccc|c} 1 & 1 & 1 & 1 \\ 1 & 1 & 0 & 2 \end{array} \right] \sim \left[ \begin{array}{ccc|c} 1 & 0 & 1 & -1 \\ 0 & 0 & 1 & -1 \end{array} \right]$

$x = 2 - t$   
 $y = t$  (free)  
 $z = -1$

$P_0(2, 0, -1)$  &  $\vec{u} = \langle -1, 1, 0 \rangle$

line of int.

$\begin{cases} x = 2 - t \\ y = t \\ z = -1 \end{cases}$

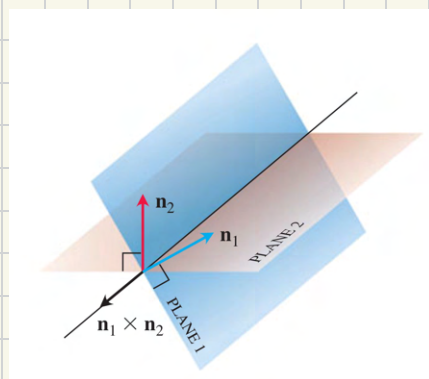
Find parametrizations for the lines in which the planes in Exercises 57–60 intersect.

57.  $x + y + z = 1$ ,     $x + y = 2$

58.  $3x - 6y - 2z = 3$ ,     $2x + y - 2z = 2$

59.  $x - 2y + 4z = 2$ ,     $x + y - 2z = 5$

60.  $5x - 2y = 11$ ,     $4y - 5z = -17$



# Exercises 12.6

## Matching Equations with Surfaces

In Exercises 1–12, match the equation with the surface it defines. Also, identify each surface by type (paraboloid, ellipsoid, etc.). The surfaces are labeled (a)–(l).

1.  $x^2 + y^2 + 4z^2 = 10$

3.  $9y^2 + z^2 = 16$

5.  $x = y^2 - z^2$

7.  $x^2 + 2z^2 = 8$

9.  $x = z^2 - y^2$

11.  $x^2 + 4z^2 = y^2$

2.  $z^2 + 4y^2 - 4x^2 = 4$

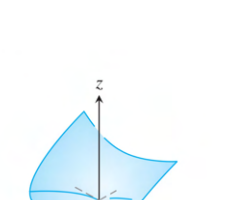
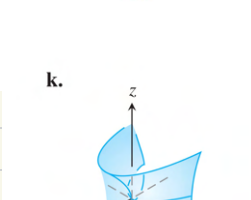
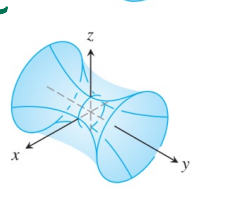
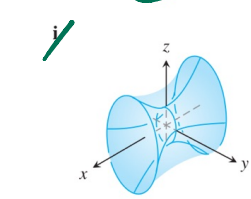
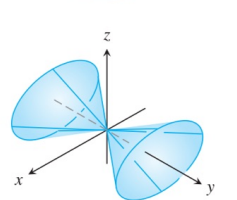
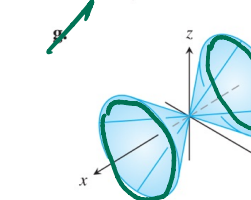
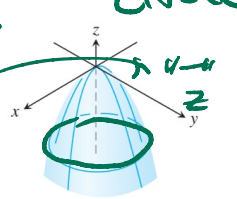
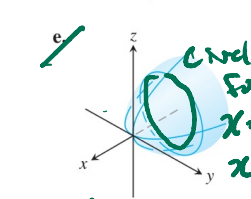
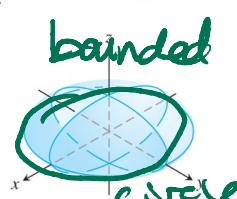
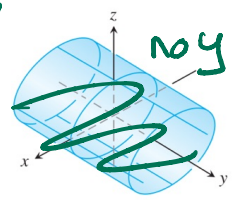
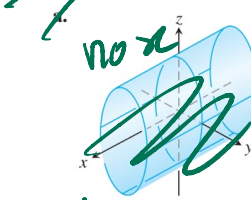
4.  $y^2 + z^2 = x^2$

6.  $x = -y^2 - z^2$

8.  $z^2 + x^2 - y^2 = 1$

10.  $z = -4x^2 - y^2$

12.  $9x^2 + 4y^2 + 2z^2 = 36$



1. d circle when z fixed

2. i

3. a doesn't depend on x

4. g circle for  $x \neq 0$ .

5. l  $x = -z^2 + \text{const}$  when  $y = \text{const}$

6. e circle when x fixed,  $x < 0$

7. b doesn't depend on y

8. j

9. k

10. f oval when z fixed,  $z < 0$

11. h circle for fixed  $y \neq 0$

12. c oval when x, y, or z fixed

§12.6