

MATH 2550 ~~G~~/J w/ Dr. Sal Barone

- Dr. Barone, Prof. Sal, or just Sal, as you prefer

Daily Announcements & Reminders:

MATH 2551 J/HP Spring 2026 Calendar					
	Date	Lecture/Studio Topics	Assignments	Homework Due	Other Notes
Week 1	Mon Jan 12	Studio: Review prerequisites			PA#1
	Tue Jan 13	Lecture: 12.1			
	Wed Jan 14	Studio: 12.1			
	Thu Jan 15	Lecture: 12.4, 12.5			

Goals for Today

Sections 12.1, 12.4, 12.5

- Set classroom norms
- Describe the big-picture goals of the class
- Review \mathbb{R}^3 and the dot product
- Introduce the cross product and its properties

Class Values/Norms:

- Mistakes are a learning opportunity

- Mathematics is collaborative
- Make sure everyone is included
- Criticize ideas, not people
- Be respectful of everyone
-
-

I will also
make mistakes.

Course Syllabus

Syllabus from Sal's website: [Course Syllabus](https://sbarone7.math.gatech.edu/ma2551s26_syllabus.pdf) (https://sbarone7.math.gatech.edu/ma2551s26_syllabus.pdf)

Access all course documents on Sal's website: [MA 2551 Multivariable Calculus - Spring 2026 J/HP](https://sbarone7.math.gatech.edu/ma2551s26.html) (<https://sbarone7.math.gatech.edu/ma2551s26.html>)

Course Summary:

Date	Details	Due
Mon Jan 12, 2026	PAK1A (T)	due by 11:59pm
Wed Jan 21, 2026	PAK2A (T)	due by 11:59pm
Fri Jan 30, 2026	Quiz 1	due by 11:59pm
The Feb 5, 2026	Exam 1	due by 2pm
	WebWork Set #1 deadline date	due by 11:59pm
Wed Feb 11, 2026	PAK3A (T)	due by 11:59pm
Fri Feb 20, 2026	Quiz 2	due by 11:59pm
Wed Feb 25, 2026	PAK4A (T)	due by 11:59pm
Fri Mar 6, 2026	Quiz 3	due by 11:59pm
The Mar 12, 2026	Exam 2	due by 2pm
	WebWork Set #2 deadline date	due by 11:59pm
Wed Mar 18, 2026	PAK5A (T)	due by 11:59pm
Wed Apr 1, 2026	PAK6A (T)	
Fri Apr 10, 2026	Quiz 4	
Wed Apr 15, 2026	PAK7A (T)	

Jump to Today [% Edit](#)

January 2026						
28	29	30	31	1	2	3
4	5	6	7	8	9	10
11	12	13	14	15	16	17
18	19	20	21	22	23	24
25	26	27	28	29	30	31
1	2	3	4	5	6	7

Course assignments are not weighted.

MATH 2551

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Multivariable Calculus J/HP

Welcome to Math 2551 in Spring of 2026! Please read the syllabus carefully and let me know ASAP if you have any questions or concerns. It is your responsibility to be aware of all course policies.

Lecture Streaming and Recording Links

Lecture J/HP streamed on Zoom on TH 2pm-3:15pm

<https://gatech.zoom.us/j/97411643686> (<https://gatech.zoom.us/j/97411643686>)

Recordings posted on my MediaSpace channel

<https://mediaspace.gatech.edu/channel/227898952> (<https://mediaspace.gatech.edu/channel/227898952>)

Office hours

Office hours are available M-Th 9am-7pm and F 9am-5pm with UTA Office Hours in Skiles 230 (walk-ins allowed, or for individual or small group bookings use [this link](#) ([this link](#))), and also in the Math Lab M-Th 12:30-4pm and F 12:30-3:30pm in Cough 280 (walk-ins only). For meeting with a specific TA or Instructor please see below.

TA/Instructor	Section/ID	Email	Office Hours
Sal Barone	J/HP	sbarone@math.gatech.edu	T 11:00-1:00 Skiles 013
Anand Hande	J01/J02	ahande@math.gatech.edu	TBD
Shenduo Zhang	J03/J04	szhang75@math.gatech.edu	TBD
Sam Brunner	J05/JHP1	sbrunner7@math.gatech.edu	TBD

Course Syllabus

https://sbarone7.math.gatech.edu/ma2551s26_syllabus.pdf (https://sbarone7.math.gatech.edu/ma2551s26_syllabus.pdf)

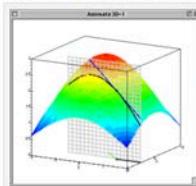
Sal's website

The course syllabus and many other important course documents can all be found on Sal's website:

<https://sbarone7.math.gatech.edu/ma2551s26.html> (<https://sbarone7.math.gatech.edu/ma2551s26.html>)



MA 2551 Multivariable Calculus - Spring 2026 J/HP



Lecture meeting times: Lecture J/HP on TH 2:00-2:50pm in CoC

Instructor: Sal Barone

Office: Skiles 013 and <https://gatech.zoom.us/meeting>

Office hours: T 11:00am-1:00pm (and by appointment, email me) - all office hours are in-person.

email: sbarone@math.gatech.edu

Links

- See Canvas Welcome page
- Dr. H's Website for Math 2551 resources
- Dr. H's Pre-lecture recordings
- Dr. H's GoodNotes Lecture Slides Fall 2024
- Sal's Zoom set up a time via email/Discord message to schedule or to "knock on my door"
- Annotated GoodNotes Lecture Slides
- green and blue and red for phone screen responses
- EmergencyKit Discord chat room

Course Documents

- Course Syllabus for Spring 2026 J/HP
- Course Calendar for Spring 2026 J/HP
- Piazza discussion board for questions outside of class time
- MyMathLab instructions for online textbook access

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Nothing for the next week

Single variable calculus

Big Idea: Extend differential & integral calculus.

What are some key ideas from these two courses?

Differential Calculus

1581

power rule ✓

linear approx ✓

Riemann sums x

optimization ?

Volume?

Integral Calculus

Taylor series x

series in general x

u-sub ✓

IBP ?

partial frac x

trig sub x

polar coords ✓

Before: we studied **single-variable functions** $f : \mathbb{R} \rightarrow \mathbb{R}$ like $f(x) = 2x^2 - 6$.

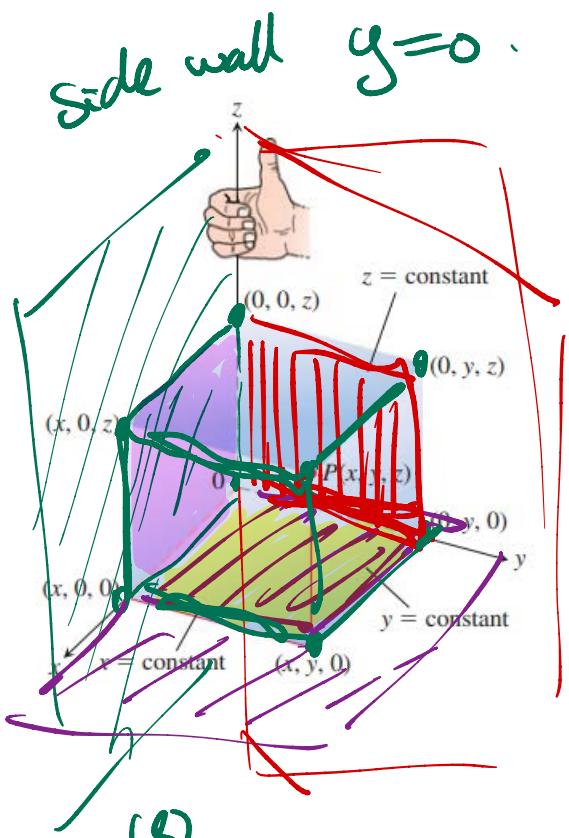
Now: we will study **multi-variable functions** $f : \mathbb{R}^n \rightarrow \mathbb{R}^m$: each of these functions is a rule that assigns one output vector with m entries to each input vector with n entries.

e.g. $f(x, y) = (x^2 - y, y^2 + x, xy - 1)$

$f : \mathbb{R}^2 \rightarrow \mathbb{R}^3$

multi-variable function
w/ 2 inputs
& 3 outputs.

§12.1: Three-Dimensional Coordinate Systems



floor $z=0$

back wall $x=0$

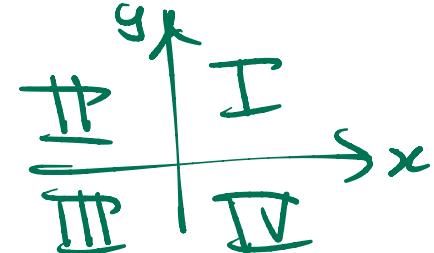
3 coordinate planes defined by setting one of the vars to zero.

(B)

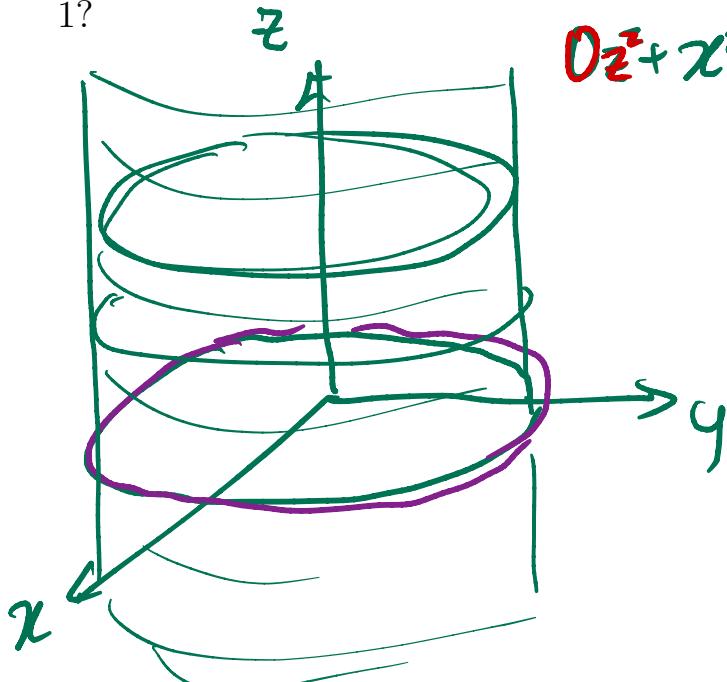
Octants vs.

$x \geq 0, y \geq 0, z \geq 0$ first octant.

(4) quadrant



Question: What shape is the set of solutions $(x, y, z) \in \mathbb{R}^3$ to the equation $x^2 + y^2 = 1$?



$$0z^2 + x^2 + y^2 = 1$$

only look at $z=0$ plane then you get a circle of radius 1 in the floor

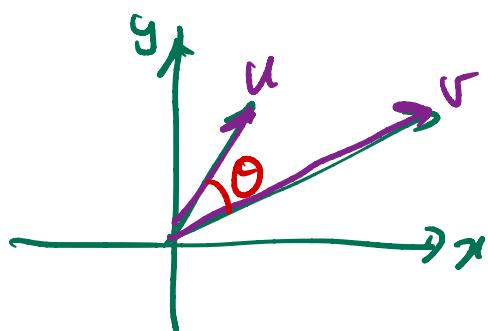
§12.3, 12.4: Dot & Cross Products

Definition 1. The **dot product** of two vectors $\mathbf{u} = \langle u_1, u_2, \dots, u_n \rangle$ and $\mathbf{v} = \langle v_1, v_2, \dots, v_n \rangle$ is

$$u_1 \quad \bar{u}$$

$$\mathbf{u} \cdot \mathbf{v} = u_1 v_1 + u_2 v_2 + \dots + u_n v_n$$

This product tells us about Orthogonal / angle between vectors



$$\vec{u} \cdot \vec{v} = \|\vec{u}\| \cdot \|\vec{v}\| \cdot \cos \theta$$

$$\begin{aligned} \vec{u} \cdot \vec{u} &= u_1^2 + u_2^2 + \dots + u_n^2 \\ &= \|\vec{u}\|^2 \end{aligned}$$

In particular, two vectors are **orthogonal** if and only if their dot product is 0.

Example 2. Are $\mathbf{u} = \langle 1, 1, 4 \rangle$ and $\mathbf{v} = \langle -3, -1, 1 \rangle$ orthogonal?

Compute $\vec{u} \cdot \vec{v} ? = 0$

\angle
\angle
"angle brackets"

$$\begin{aligned} \langle 1, 1, 4 \rangle \cdot \langle -3, -1, 1 \rangle &= (1)(-3) + (1)(-1) + (4)(1) \\ &= -3 - 1 + 4 = 0 \end{aligned}$$

So \vec{u} is orthogonal to \vec{v}

don't write:

$$(1, 1, 4) \cdot (-3, -1, 1) = \dots$$

since these are POINTS.
The parentheses not ok for vectors.

(0.) $\vec{u} \times \vec{v}$ needs to be orthogonal to both \vec{u} & \vec{v}

Goal: Given two vectors, produce a vector orthogonal to both of them in a "nice" way. We want our "product" to play nice w/ vector addition & scalar multiplication.

1.

$$\vec{u} \times (\vec{v} + \vec{w}) = \vec{u} \times \vec{v} + \vec{u} \times \vec{w}$$

2.

$$(c\vec{u}) \times \vec{v} = c(\vec{u} \times \vec{v})$$

Definition 3. The **cross product** of two vectors $\mathbf{u} = \langle u_1, u_2, u_3 \rangle$ and $\mathbf{v} = \langle v_1, v_2, v_3 \rangle$ in \mathbb{R}^3 is

$$\mathbf{u} \times \mathbf{v} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix}$$

↑ take the determinant

$$\begin{array}{lll} \hat{i} & \text{i-hat} & \hat{i} = \langle 1, 0, 0 \rangle \\ \hat{j} & \text{j-hat} & \hat{j} = \langle 0, 1, 0 \rangle \\ \hat{k} & \text{k-hat} & \hat{k} = \langle 0, 0, 1 \rangle \end{array}$$

Example 4. Find $\langle 1, 2, 0 \rangle \times \langle 3, -1, 0 \rangle$.

$$\vec{u} = \langle 1, 2, 0 \rangle \quad \text{so} \quad \vec{u} \times \vec{v} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 2 & 0 \\ 3 & -1 & 0 \end{vmatrix}$$

$$\vec{v} = \langle 3, -1, 0 \rangle$$

$$= \hat{i} \begin{vmatrix} 2 & 0 \\ -1 & 0 \end{vmatrix} - \hat{j} \begin{vmatrix} 1 & 0 \\ 3 & 0 \end{vmatrix} + \hat{k} \begin{vmatrix} 1 & 2 \\ 3 & -1 \end{vmatrix}$$

$$= \hat{i} (2 \cdot 0 - 0 \cdot (-1)) - \hat{j} (1 \cdot 0 - 0 \cdot 3) + \hat{k} (-1 - 6)$$

$$= 0\hat{i} - 0\hat{j} - 7\hat{k}$$

$$= -7\hat{k} = -7\langle 0, 0, 1 \rangle = \boxed{\langle 0, 0, -7 \rangle}$$

Example 5. *You try it!* Find $\langle 2, 1, 0 \rangle \times \langle 1, 2, 1 \rangle$.

$$\begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 2 & 1 & 0 \\ 1 & 2 & 1 \end{vmatrix} = \hat{i}(1-0) - \hat{j}(2-0) + \hat{k}(4-1)$$

$$= \hat{i} - 2\hat{j} + 3\hat{k}$$

$$= \boxed{\langle 1, -2, 3 \rangle}$$

Some common [AJN] things to look out for.

[A] Accuracy

- simplify answer
- box answer ✓

$\cos(\pi/2)$ ✗

$\sqrt{4*3}$ ✗

$1/\sqrt{2}$ ✓

[J] Justification

- minus sign on **j** component
- show intermediate steps

[N] Notation

- use = sign for expressions that are equal
- vector notation vs. point notation

A Geometric Interpretation of $\mathbf{u} \times \mathbf{v}$

The cross product $\mathbf{u} \times \mathbf{v}$ is the vector

$$\mathbf{u} \times \mathbf{v} = (|\mathbf{u}||\mathbf{v}| \sin \theta)\mathbf{n}$$

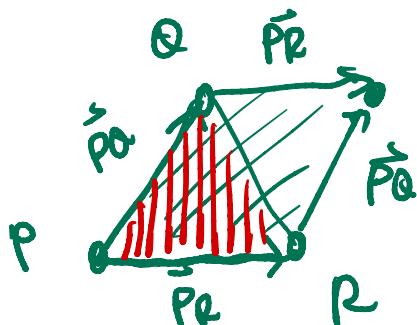
where \mathbf{n} is a unit vector which is normal to the plane spanned by \mathbf{u} and \mathbf{v} .

Since \mathbf{n} is a unit vector, the magnitude of $\mathbf{u} \times \mathbf{v}$ is the area of the parallelogram spanned by \mathbf{u} and \mathbf{v} .

$$|\mathbf{u} \times \mathbf{v}| = |\mathbf{u}||\mathbf{v}| \sin \theta$$

~~divide by 2 to get triangle.~~

Example 5. Find the area of the parallelogram determined by the points P , Q , and R .



$$P(1, 1, 1), Q(2, 1, 3), R(3, -1, 1)$$

$$\begin{aligned}\vec{u} &= \vec{PQ} = \vec{OQ} - \vec{OP} \\ &= \langle 2-1, 1-1, 3-1 \rangle \\ &= \langle 1, 0, 2 \rangle\end{aligned}$$

$$\begin{aligned}\vec{v} &= \vec{PR} = \langle 3-1, -1-1, 1-1 \rangle \\ &= \langle 2, -2, 0 \rangle\end{aligned}$$

$$\text{So } \vec{PQ} \times \vec{PR} = \langle 1, 0, 2 \rangle \times \langle 2, -2, 0 \rangle$$

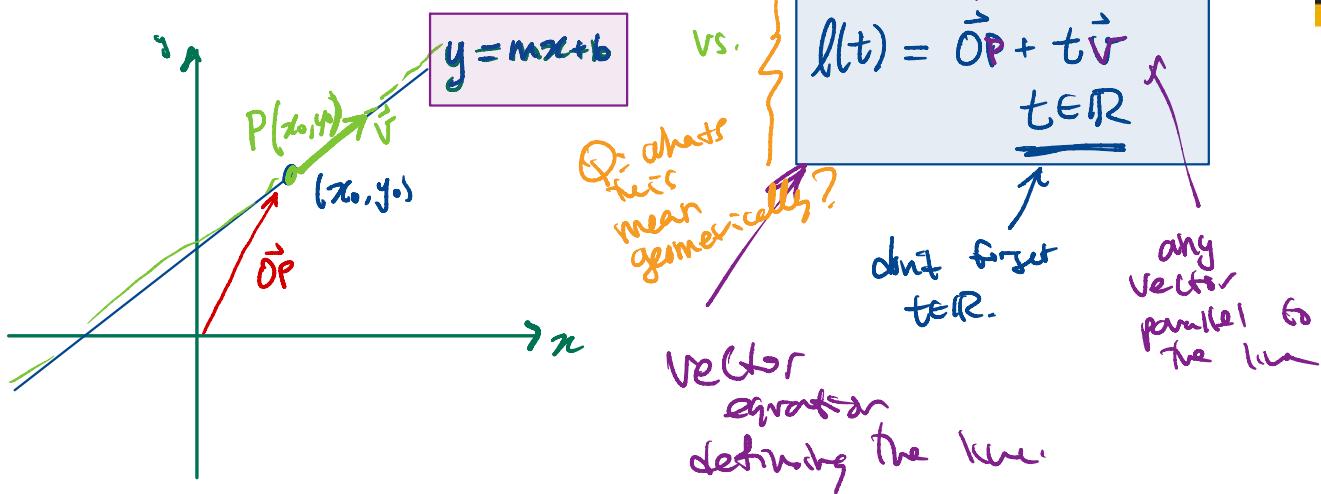
$$\begin{aligned}&= \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 0 & 2 \\ 2 & -2 & 0 \end{vmatrix} = \hat{i}(0 - 1 \cancel{-} 4) - \hat{j}(0 - 4) + \hat{k}(-2 - 0) \\ &= \langle 4, 4, -2 \rangle\end{aligned}$$

$$\text{So Area} = \|\langle 4, 4, -2 \rangle\| = \sqrt{4^2 + 4^2 + (-2)^2} = \sqrt{16 + 16 + 4} = \sqrt{36} = 6$$

§12.5 Lines & Planes

<https://mat>

Lines in \mathbb{R}^2 , a new perspective:



Example 7. Find a vector equation for the line that goes through the points $P = (1, 0, 2)$ and $Q = (-2, 1, 1)$.

$$l(t) = \vec{OP} + t \vec{v}, t \in \mathbb{R} \quad (\text{answer type})$$

$$\vec{OP} = \langle 1, 0, 2 \rangle \quad \vec{v} = \vec{PQ} = \langle -2, 1, 1 \rangle - \langle 1, 0, 2 \rangle \\ = \langle -3, 1, -1 \rangle$$

$$l(t) = \langle 1, 0, 2 \rangle + t \langle -3, 1, -1 \rangle$$

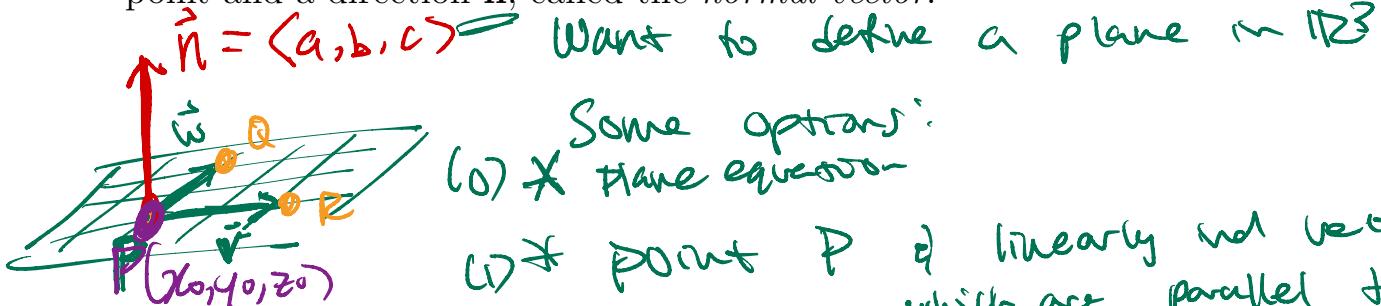
(want just

$$\vec{PQ} \quad Q$$

$t \in [0, 1]$ instead

Planes in \mathbb{R}^3

Conceptually: A plane is determined by either three points in \mathbb{R}^3 or by a single point and a direction \mathbf{n} , called the *normal vector*.



Want to define a plane in \mathbb{R}^3

Some options:

(0) * plane equation

(1) * point P & linearly ind. vectors \vec{v}, \vec{w} which are parallel to plane

(2) * 3 points in the plane

(3) * point P & normal vector \vec{n}

Algebraically: A plane in \mathbb{R}^3 has a *linear* equation (back to Linear Algebra! imposing a single restriction on a 3D space leaves a 2D linear space, i.e. a plane)

$$\text{No } ax + by + cz = d$$

Plane equation in 3 vars
 x, y, z

Notice that (x_0, y_0, z_0) corresponds to a point on the plane +

$$\langle a, b, c \rangle \cdot \langle x_0, y_0, z_0 \rangle = d \quad (1)$$

idea: a point (x_0, y_0, z_0) is on the plane if it satisfies the plane equation.

$$\text{since } \Leftrightarrow ax_0 + by_0 + cz_0 = d \quad \text{Some fixed point on the plane}$$

$$\text{So } \langle a, b, c \rangle \cdot \langle x, y, z \rangle = d \quad (2)$$

Combining (1) & (2)

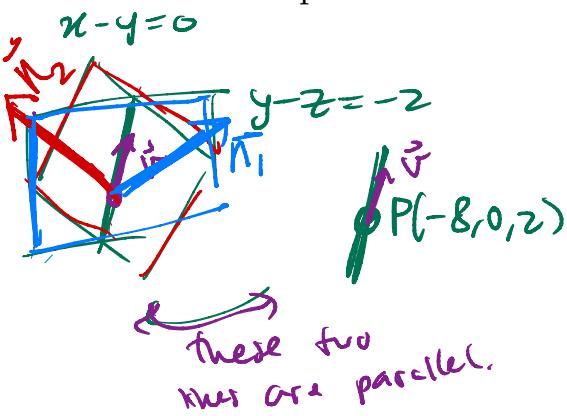
Some other arbitrary point.

$$\langle a, b, c \rangle \cdot \langle x, y, z \rangle - \langle a, b, c \rangle \cdot \langle x_0, y_0, z_0 \rangle = d - d$$

$$\Leftrightarrow \langle a, b, c \rangle \cdot \langle x - x_0, y - y_0, z - z_0 \rangle = 0$$

$$\Leftrightarrow \textcircled{2} \quad a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$$

Example 8. Consider the planes $y - z = -2$ and $x - y = 0$. Show that the planes intersect and find an equation for the line passing through the point $P = (-8, 0, 2)$ which is parallel to the line of intersection of the planes.



key ideas:

\vec{v} is parallel to $\vec{n}_1 \times \vec{n}_2$

META (1) Find the vector \vec{v} which is parallel to the line of intersection of the planes

(2) use $l(t) = \vec{OP} + t\vec{v}$, $t \in \mathbb{R}$

w/ $P(-8, 0, 2) \in \vec{v}$
from (1).

$$\text{plane 1: } 0x + 1y - 1z = -2 \quad \vec{n}_1 = \langle 0, 1, -1 \rangle$$

$$\text{Plane 2: } 1x - 1y + 0z = 0 \quad \vec{n}_2 = \langle 1, -1, 0 \rangle$$

① planes must intersect b/c $\vec{n}_1 \neq c\vec{n}_2$.

② compute

$$\vec{n}_1 \times \vec{n}_2 = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 0 & 1 & -1 \\ 1 & -1 & 0 \end{vmatrix} = \vec{i}(0-1) - \vec{j}(0+1) + \vec{k}(0+1) = \langle -1, -1, -1 \rangle$$

So line of intersection of two planes is parallel
to $\vec{v} = \langle -1, -1, -1 \rangle$

③ line parallel to \vec{v} and through $P(-8, 0, 2)$ is

$$l(t) = \langle -8, 0, 2 \rangle + t\langle -1, -1, -1 \rangle, t \in \mathbb{R}$$

Example 9. *You try it!* Find the plane containing the lines parameterized by

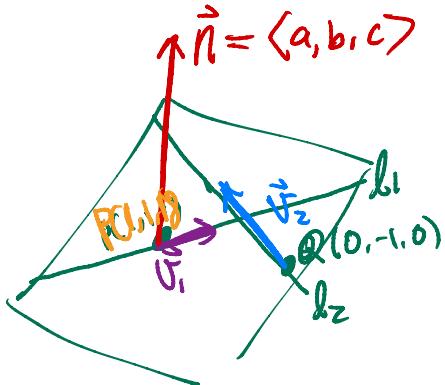
$$\begin{aligned}\ell_1(t) &= \langle 1, 1, 1 \rangle + t\langle 2, 1, 0 \rangle, & -\infty < t < \infty \\ \ell_2(s) &= \langle 0, -1, 0 \rangle + s\langle 1, 2, 1 \rangle, & -\infty < s < \infty\end{aligned}$$

Give your answer in the form $Ax + By + Cz = D$ or $a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$.

Example 9. *You try it!* Find the plane containing the lines parameterized by

$$\ell_1(t) = \langle 1, 1, 1 \rangle + t \langle 2, 1, 0 \rangle, \quad -\infty < t < \infty \quad \ell_2(s) = \langle 0, -1, 0 \rangle + s \langle 1, 2, 1 \rangle, \quad -\infty < s < \infty$$

Give your answer in the form $Ax + By + Cz = D$ or $a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$.



META (1) Find $\vec{n} = \langle a, b, c \rangle$ normal to the plane

(i.e., orthogonal to $\vec{\ell}_1 \hat{=} \vec{\ell}_2$)

(2) Use plane equation

$$a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$$

$$\text{So } \vec{n} = \vec{\ell}_1 \times \vec{\ell}_2 = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 2 & 1 & 0 \\ 1 & 2 & 1 \end{vmatrix} = \hat{i}(1-0) - \hat{j}(2-0) + \hat{k}(4-1) \\ = \langle 1, -2, 3 \rangle$$

So plane equation using formula $a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$
w/ $\vec{n} = \langle 1, -2, 3 \rangle \hat{=} P(1, 1, 1)$ is

$$(x - 1) - 2(y - 1) + 3(z - 1) = 0$$

$$\text{or } x - 1 - 2y + 2 + 3z - 3 = 0$$

$$\Rightarrow x - 2y + 3z = 1 - 2 + 3$$

$$\Rightarrow x - 2y + 3z = 2$$

either way
or